

# XOXO Q HINT FILES

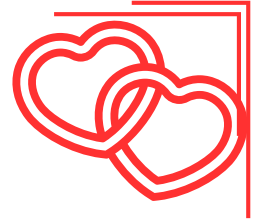
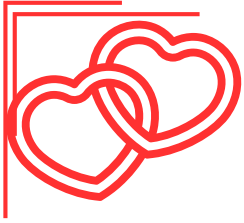
\*One Puzzle Per Page

## Table of Contents

### Page

- 2. 1/29
- 3. 1/30
- 4. 1/31
- 5. 2/1
- 6. 2/2
- 7. 2/3
- 8. 2/4
- 9. Red Grid
- 10. Warden Cook

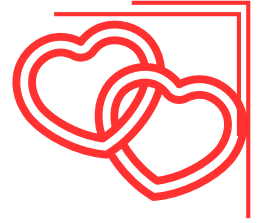
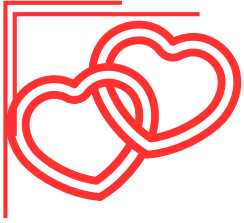




# 1/29

1. The first card describes a series of moves.
2. Start in the place on the red grid that you are told to start on the side marked with locations.
3. Then move around the board based on the directions.
4. Place an X in the square where you end up.

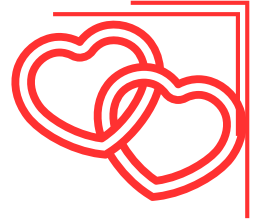
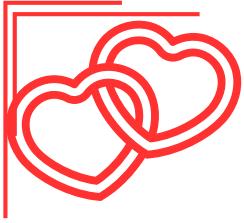




**1/30**

1. Juliet's hint mentions the word 'scrambled.'
2. Unscramble the letters at the bottom of the card to indicate one of the squares on the red grid.
3. Place an O in that square.

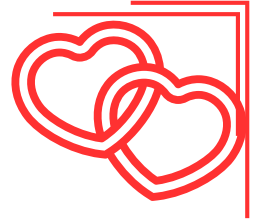
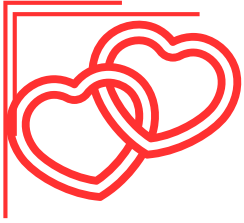




# 1/31

1. Romeo mentions that he is allergic to a variety of different types of cats.
2. Remove those words from the strings of letters at the bottom of the card.
3. What you are left with should provide a message about where to make the next X move on the board.

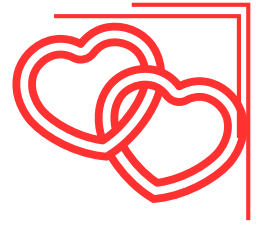
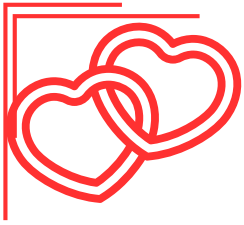




## 2/1

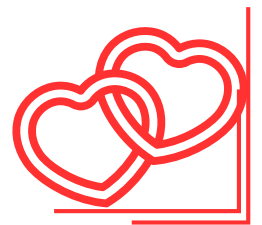
1. The string of letters at the bottom is the key to placing the 4-letter groupings in the correct order.
2. Since E is the first letter, you would try one of the 4-letter groupings that starts with E.
3. The second letter is Y, so that grouping would come next.
4. You should end up with the next move for O.

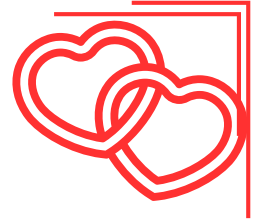
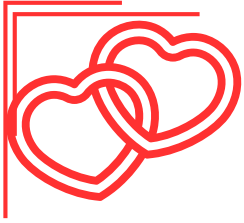




## 2/2

1. Decipher each part of the rebus and fill in the blanks with the correct words.
2. Then, pull all the letters indicated with red blanks to get the next move for X.
3. Example: the word 'once' over the clock translates into 'Once upon a time'

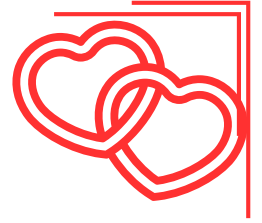
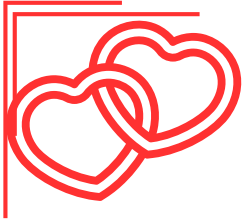




**2/3**

1. The handwritten clue on the front of the card is the key.
2. It mentions 'sweets'.
3. Use the candy wrapper to read the message beneath the red.



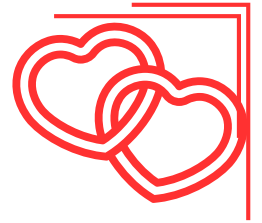
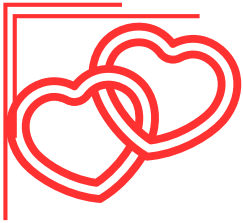


**2/4**

1. Each heart on the front of the card is numbered.
2. The letters on the backside of the card correspond to exactly those same locations on the card.
3. Pull the letters in the numerical order.



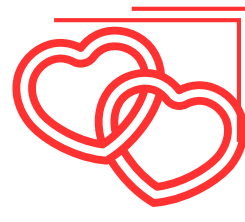
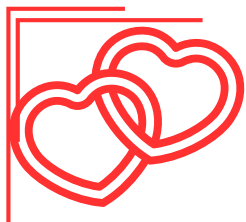




## RED GRID/ROMEO

1. After you have successfully decoded all the cards and placed the appropriate X's and O's on the grid, you should be left with one location.
2. Once you have the correct location, use Juliet's directions to find the right place to search.
3. Note: this will involve turning the grid over and using the other side.
4. Once you have this, you will have both components needed to talk to Romeo again.





# WARDEN COOK

Once you have unlocked Romeo's card, he will tell you the necessary word to give to Warden Cook.

