

Snowbound Hint File

*One Puzzle Per Page

Big Elk Lodge Floor Plan

1. You will need to figure out which suspect is in which room based on information in Sheriff King's journal.
2. Use the clues he provides to place everyone in the correct room.
3. This will be used later to help eliminate suspects.

Who is Patrick Alexander?

1. This consists of multiple components. You are trying to figure out the real name of the victim.
2. The real name will be obtained by studying the Spend credit card (in journal), reading the handwritten note found in Patrick's luggage (in journal), pulling information from the pill bottle (in journal), and figuring out the unlock to Patrick's phone.
3. The letter has his first and last initials. Use the last initial with the letters from the pill bottle label and from the spend card to get the last name. Use the first initial with Phone Unlock Code puzzle to figure out the first name. Use the key pad on the phone to convert numbers to letters. You will have to choose which letters make the most sense in order to get a name.

No Service Card

1. Once you have found out Patrick Alexander's real name, you can call Deputy Colt Hawkins and have him search for info.
2. Colt needs the real name of the victim. *See previous hints for that information if you don't already have it.

Colored Notes

1. In the packet of materials Sheriff King was given was an envelope addressed to him full of different colored notes. The notes all contain strange symbols.
2. In the journal, he also received a scrap of paper containing those strange symbols and a note.
3. The note details the killer's moods using a variety of different colors. These colors provide the order for the notes.
4. Line the notes up in the order of the colors mentioned. Note: there are 26 symbols
5. Convert these symbols to letters (A-Z) using the order they appear on the colored notes (after they have been placed in the correct order).
6. Once done, you can decode the scrap of paper and should get the name of a website to visit.

Black Notes (flip side of colored notes)

1. You will notice that the colored notes are double-sided. On the black side are a series of times. If you leave the colored notes in order and flip them over (making sure not to change the order), you can use these times with the clock in Sheriff King's journal.
2. On Cypher's website, he mentions finding the time and points out that the seconds count. Convert each of the times to a letter by focusing on what the minute hand of the clock would point to.
3. If the black notes have been left in the right order and you read the letters obtained from the clock from left to right, you will uncover a very specific time that will be used elsewhere. The message you get will start with "Six..."

Cypher's Manifesto

1. There are 6 things to unlock on Cypher's website: mood ring ad and five victims.
2. Hints for each will be below.

Mood Ring Ad

1. This ad is found on Cypher's website (address gained from colored notes and scrap of paper with symbols)
2. Cypher mentions a specific time that you need to determine.
3. This time is found by completing the clock puzzle (uses the black side of the notes and the times along with the clock image from the journal)
4. Once you have the time, click the button on the ad and enter the time to unlock.

Correct the Colors Found Here/Big Elk Lodge Stationery

1. For Victim #1 on Cypher's website, he mentions taking her white out as a keepsake.
2. You have something that mentions correcting the colors. There is a sheet of Big Elk stationery with colored letters.
3. Use the white out/correction fluid to cover the colors mentioned on each line.
4. Note: the lines on the correct the colors sheet correspond to the lines on the Big Elk Lodge Stationery
5. You will get a message from this that will contain a word needed to unlock Victim #1. The message will start with "The..."

Coin Purse/Sheet of Assorted Letters

1. On Cypher's website, when he mentions Victim #2, he talks about her debt being paid in full.
2. You have a receipt. On the other side, is a series of randomly placed letters.
3. Cypher mentions taking Victim #2's coin purse as a keepsake. If you look inside the coin purse, you will find a gift certificate that has arrows on it.
4. Take the gift certificate and place it on the back of the sheet, aligning it so that the arrows are pointing at the letters. Start at the top and only use the letters if all six arrows are pointing at letters.
5. You will get a message from this that is used to unlock Victim #2. The message will start with "She..."

Ellie Elk's Activity Sheet/Film Canister

1. Open the film canister and scan the code to watch the video.
2. The film strip says "Film Captures All of Life's Opposites."
3. On the back of Ellie Elk's Activity Sheet find the stickers that represent the opposites of what are shown in the video. Use the letters around the stickers in the order indicated from the front side of the activity sheet.
4. You will obtain a message. One word from this message will be used to unlock Victim #3. The message will start with "The..."

Casino Napkin/Lipstick

1. On Cypher's website, the information about Victim #4 mentions a casino and lipstick.
2. The grid with all of the card suits has a variety of letters written there.
3. Notice on the ticket tube there is a series of 4 hearts.
4. Find the letters in the grid that correspond to hearts only.
5. This will give you a message that provides a word needed to unlock Victim #4.
The message will start with "My..."

ID Badge

1. On Nicholas Mutoz's badge, there is an arrow pointing up and an arrow pointing down.
2. Nicholas Mutoz and Security Guard have the same number of letters.
3. On Cypher's Website, he mentions trading one letter for another.
4. Example: The N in Nicholas should be substituted with the S from Security guard on the message on the back of the ID. Some letters have 2 possible answers. Choose the letter that make a coherent message.
5. Convert the complete message on the back using this method.
6. You will obtain a message. One word of this will be used to unlock Victim #5.

Suspect Eliminations

1. In order to eliminate all of the suspects, you must have them placed in the correct rooms.
2. Once this is done, you will need to unlock the files for all five victims on Cypher's website.
3. Each unlock will eliminate a suspect based on the room where they are staying.

Who Killed Patrick Alexander?

1. Once you have placed all of the suspects in their correct rooms and unlocked all five of the victim files on Cypher's website, you will be left with one suspect.
2. This person is the killer.
3. You will also need the killer's screen name. This is obtained from the No Service Unlock.

Double Helix Website/Photo of Patrick Alexander

1. When you remove the picture of Patrick Alexander out of the frame, you will see a message from him instructing you to go to the Double Helix website.
2. In order to access the site, you need the complete name of the person whose DNA led to the arrest of the man believed to be Cypher.
3. When you unlock all five of the victim files on Cypher's website, you will gain five letters (one per file-these are written at the bottom of each next to the Double Helix logo).
4. These letters will provide the first name.
5. The last name will come from the No Service unlock and be obtained in the newspaper article sent over by Deputy Colt Hawkins.

My Legacy Will Live On...

1. Through the course of your investigation you will have unlocked 4 different files that contain part of what is needed to decode this.
2. Make sure you have unlocked the following before trying to do this: No Service card, mood ring ad (on Cypher website), accessed the Double Helix website, and Who Killed Patrick Alexander?
3. Once you have done all 4, you will have everything you need to decode this message.

Solution Card

1. Take the information you have learned from the Double Helix website, the Legacy card, and the mood ring unlock on Cypher's website and use it to decode the message on this card and solve the case.