

Howl At The Moon

Hint File

Madame Daphne's Tarot Cards

1. Read the character descriptions for each suspect and read descriptions on the back of each Tarot card. Match up each character with their Tarot card. Use matching details like how the Fool is described as a prankster and how Mickey is known for pulling pranks.
2. Once you have them all paired up, fill in the blanks on Madame Daphne's interview sheet. Use the symbols from the suspect card to know where to write each Tarot card name.
3. Remove the letters according to the moon/stars directions that Madame Daphne provides. This will eliminate a suspect.

Bethany Unlock

1. Bethany has a series of questions that involve werewolf facts.
2. Study the sheet marked “Are you or a loved one turning into a lycanthrope?” This will have the information you need to answer her questions.
3. Use the numbers of all the correct answers in order to unlock the file.

Moon Cycles/Man With Sunglasses

1. This should be done after you've answered Bethany's questions (see previous).
2. Bethany provides a series of directions in her unlock. Place the spinner at the center of the moon cycles. Follow the directions she provides, moving the spinner accordingly. R stands for right and L stands for left. Use the word you land on at the end of each set of directions. Each set of directions will give you one word.
3. You will end up with two separate words from the moon cycle chart that should be used together. Provide this password to the man with sunglasses. Use the information gained from his unlock to eliminate a suspect.

Note With Water Stains

1. Notice that the water stains on the note look like something you have in the evidence bag.
2. Mickey tells you the shot glass is the key to the backroom. Use the shot glass to highlight each of the words that should be focused on by aligning it with the water stain and seeing what word can be viewed through the bottom of the glass.
3. Place the words in a logical order that will form a thought that makes sense. Use the message you get with the Beer Can Pyramid puzzle.

Beer Can Pyramid/Backroom

1. You will need to have solved the note with water stains and shot glass puzzle before you can do this.
2. The last paragraph of Ernie's interview connects the beer can pyramid, the backroom, and Mickey. There are a series of instructions on the door leading to the backroom about which cans in the beer can pyramid to focus on.
3. Look at Ernie's Menu for the values for each can. And don't forget the message that you learned from the note with water stains and shot glass.

What Combination Opens The Case?

1. You will use the napkin with the small wooden case. For each symbol shown on the case (triangle, circle, square, etc.) take the corresponding letters from the grid on the napkin. Going in order, so for the Triangles you start at 1 and go to 5. This will get the the letters “ U S E T H
2. You should obtain the numbers necessary to open the case with what you spell.
3. The message will start with “ Use the numbers...”

Bar Wall

1. In order to solve this, you need the message found near the third body.
2. Use the directions provided to navigate the wall of stickers and pull out the intended message. SE stand for southeast and N stands for north.

The message will start with "You will Fear me..."

Where Should You Search?/Bathroom Stall

1. You will need to have unlocked the back room before you can do this puzzle. Once you gain access to the backroom, you should find something that corresponds to one of the messages on the bathroom wall.
2. By following the directions you discover in the backroom and applying those to the words referenced on the bathroom wall you should end up with a statement telling you where to look. Example: Spanish for one is UNO if you -O you are left with UN. The next symbol is a DEER if you -E you are left with DER
3. The message you get will start with "Under ..."

Pay Phone

1. This can only successfully be done after unlocking the backroom and unlocking the “Where Should You Search?” card.
2. The correct number for the pay phone can be found in the unlock for “Where Should You Search?”
3. Enter the correct phone number as your password. Calling the number will not work.

Do you Have Your Prime Suspect?

1. Once you have eliminated all but one suspect, you should have an answer to this question.
2. The puzzles/unlocks that eliminate all of the suspects are the Tarot Card puzzle, What Combination Opens the Case, Pay Phone, Man With Sunglasses, Bar Wall/Stickers.

Confront The Liar

1. This is found in the sealed Closing In envelope.
2. Based on what you learned from your prime suspect (see previous), you should realize that someone you have spoken to lied to you.
3. Use their name to unlock.

Know The Identity Of The Killer?

1. In order to solve this you will need two pieces of information. Confronting the Liar will give you a piece.
2. Assembling the puzzle will provide the final piece you need. The hint about starting at midnight means to start at the top. So you would get 1 and then 5 as you move clockwise around.
3. Use both of these together to unlock the final file and solve the puzzle.