

Traitor Quick Start Guide

So you've looked at everything in the box and have no idea how to start, where to begin, or even what a good first step might be. Maybe this is your first box and you aren't sure how things work. Or maybe things just aren't clicking for you on this particular box. Maybe a few starting hints will blow the case wide open and will be all you need to help solve the mystery.

Beginning the investigation:

This box has two different goals. Number one, determine the killer. Number two, complete the treasure hunt aboard The Black Dagger.

-To begin the process of finding the killer, start by reading the interviews and putting each suspect in their designated room for Day 1 (you may need to write this down on a separate sheet of paper using the layout of the cabins included in your box). From there, read the message in a bottle and determine how to get into the safe in Gorman's room (this will involve the Captain's journal). Once you've unlocked the safe, solve the puzzle inside. The solution to the puzzle is the room number for the first suspect you can eliminate based on the part in the message in a bottle that talks about the Sea Dragon Lounge mixer.

-To begin the treasure hunt, the anonymous tipster tells you that you might start by trying your hand at cards. The Kraken Casino is the logical location for this. Use the playing card you received in your box and determine the name of the hand that you currently hold. The name of the cards you possess will unlock the file. The Will Street Detective Notes and the Captain's Journal will help you determine the name of your hand if you don't already know it.