## Traitor Hint File

\*one puzzle per page

# Accessing the Safe:

- 1. The message in a bottle says to use the journal entries about mythical creatures.
- 2. Consult Armstead's journal and find the number in each journal entry associated with each mythical creature.
- 3. Use those numbers in the order they appear to unlock the safe behind the portrait.

### Puzzle Found in the Safe

- 1. You are looking for a pattern in the numbers that will help determine what the value of the missing space should be.
- 2. Analyze each row of numbers and see if you can manipulate the first two numbers to obtain the third number.
- 3. Multiply the first and second numbers in each row. Then, subtract the first number to get the third number.
- 4. The solution to this puzzle is a room number.

## Kraken Casino

- 1. Use the loose playing card with this and determine what the name of your hand is.
- 2. Consult the Will Street Notes for help.

# Sea Dragon Lounge/Pirate Skeleton

- 1. Use the conversion chart gained from the Kraken Casino and the conversion chart in Captain Armstead's journal to find the value for each commodity listed (silk, salt, rice, tobacco).
- 2. You are looking for a 4 digit code.
- 3. Hint: Silk = 5

#### Siren/Mermaid

- 1. Use the trade route directions in Captain Armstead's journal to find three locations on the map (take note of their numbers).
- 2. Follow the directions on the rum bottle label (gained from pirate skeleton unlock) to determine the three final numbers.
- 3. The ships all have a specific color and the colors on the rum bottle label will give you the order for the numbers.
- 4. Those numbers should correspond to a name on the ship's crew manifest.
- 5. Use the name of that sailor to unlock the file.

#### Leviathan/Circular Puzzle

- 1. Take information from the Siren unlock and use with the Leviathan Pool puzzle.
- 2. Take the circular disc and find the symbol mentioned on the unlock (skull, parrot, key, anchor).
- 3. Use the underlined arrow to point to the number mentioned on the Siren unlock (ex: skull 1....the arrow with the line under it would point to the number 1). See what number the other arrow points to.
- 4. Go in the order of the graphic until you have 4 numbers.
- 5. The Skull points to 6

#### Cryptex

- 1. Once you've solved the circle/Leviathan puzzle you will have what you need to solve the Cryptex.
- 2. Notice that there is a line of letters marked by an arrow on each end. This is the starting point.
- 3. Use the directions gained from the Leviathan puzzle to manipulate each column of letters the appropriate number up or down.
- 4. The letters need to stay in order as they are on the cryptex.

5.	S		N			O	

### Anonymous Tip

- 1. The tipster will only reveal the secret information if you can answer the question. The answer can only be found at the end of the treasure hunt.
- 2. Using the information found at the end of the treasure hunt (Cryptex unlock) determine the name of location where the captain's treasure was originally stolen from?

## Suspect Elimination Hints

- 1. Follow the hints in the message in the bottle to eliminate a suspect.
- 2. The text message and the anonymous tip will eliminate a suspect.
- 3. Read what the bartender says in the case notes and figure out who is now in room 38 to eliminate a suspect
- 4. Figure out the message the steward is trying to give you.
  - -The watch face gives a room number.
- 5. Figure out who was the drunk at the Emerald Key Spa.