

# THE UNEXCUSED ABSENCE HINT FILES

\*One Puzzle Per Page

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# MISSING ITEMS

1. Read the clues Mike gathered about the missing items to figure out how many of each type of item have gone missing.
2. Remember that the numbers will only range from 1 to 5.
3. Earrings were the most common item to go missing, which means it is the only item to have 5 missing.



# BRETT

1. There is a trick to deciphering the message. Read over it carefully.
2. Do you notice a certain letter showing up more than others?
3. The letter E has replaced every third letter in the message.
4. Once you understand what the message is, make sure you give the answer to the question in the encrypted method.



# VIC

1. Read everything Vic tells you, then listen to the audio.
2. In case you forgot the date, look back at the Beginning Brief.
3. Pay special attention to all the details, including what Vic says about the recording.

## Audio Transcript:

“As I told you yesterday, we will have a surprise check in 9 days. As well as another check two weeks and a day from the day after tomorrow.”



# HAIDER

1. Something that might help with solving this puzzle is making a grid like the one below.
2. Fill in what you know. Then see if you can fill in anything based on logic. Like, if you know three people's current jobs, that means the fourth person has to have the remaining unclaimed job.

	LAST NAME:	CURRENT JOB:	PREVIOUS JOB:
ADAM			
BEN			
CARTER			
DAVID			



# CARRIE

1. You could count all the squares, and so long as you don't skip or miscount, you will get the right answer.
2. But you could also play it smart; if you do, you should notice a pattern. For example, there is one 7 by 7 square, there are four 6 by 6 squares, and there are nine 5 by 5 squares. Do you see that pattern that is happening?
3. For the triangles, you will need to count them, but there aren't nearly as many triangles as there are squares.



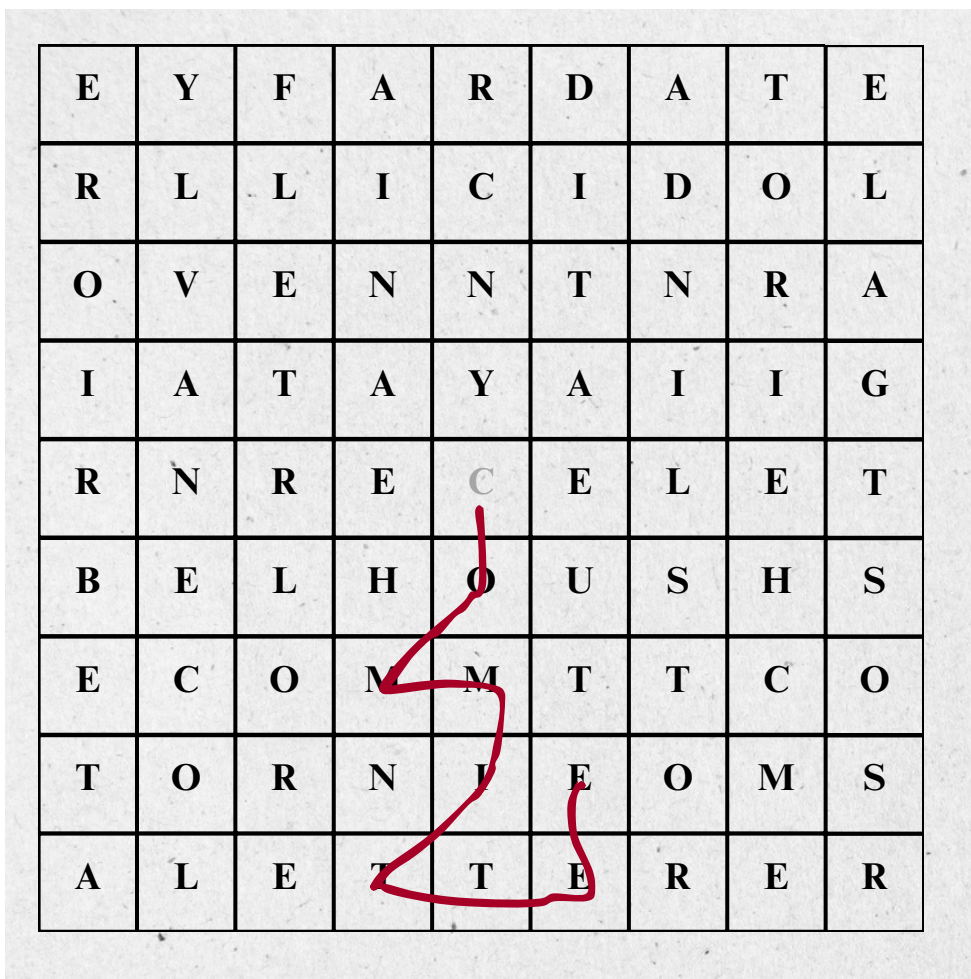
# MIKE'S NOTES: PENCILS READY

1. You will need to use the pencil with this puzzle.
2. For the first one, line the pencil up so that the H on the pencil lines up with the number 1, then what letter on the paper does the D line up with?
3. Do this for the rest of the numbers and letters in the parentheses.



# MIKE'S NOTES: WORDS IN GRID

1. Look for nine-lettered words that start with C. Use the C at the center.
2. The hints under the grid will help you now when you have found the correct words.
3. Below is one of the words marked out for you:





# MIKE'S NOTES: NUMBERS

1. The numbers you get from this are NOT related to Mike's Locker combination.
2. You are looking for three numbers inside the squares that total the numbers given.
3. The 1, 2, and 3 question marks are a clue to put the three numbers you find in order from least to greatest.
4. Do this for the other two squares with numbers.
5. Once you have all the numbers and they are in the correct order, you will use the ones that are underlined.



# WHICH SUSPECTS HAVE YOU ELIMINATED?

1. You will need to have solved and unlocked all four puzzles for the students before you can do this.
2. Each student's unlock will give you enough information to remove one person from your suspect list.
3. You will need to read both Mike's notes on the suspects and the yearbook cutouts in order to make the connections to who needs to be eliminated.



# WHERE IN THE SCHOOL DOES THIS LEAD?

1. You will need to have solved all three puzzles on the front and back of Mike's notes before you can answer these questions.
2. Use the answer from the pencil puzzle for the first question.



# LOCKER COMBINATION

1. You will need to have solved and unlocked everything else in this section before you can do this.
2. Once you have figured out the missing items, eliminated four suspects, searched the school, and unlocked their corresponding unlocks, use what you learn from Bailey's (your) memory about Mike's student ID and what you saw in the comic strip about Mike's favorite number.
3. This will get you the numbers you need to open Mike's locker



# LOCKER NOTES - GRID OF LETTERS

1. The letters in the grid are all out of order.
2. Use the numbers to get all the letters back where they need to be so you can read the message.
3. The message you get will start with, "I found this sticky note..."



# STICKY NOTE - CODED MESSAGE

1. You will have to have solved the grid with numbers and letters before you can decode this message.
2. The grid will give you the key you need to translate this message.



# SOLUTION

You will have to have solved the grid puzzle and decoded the sticky message before you can answer these questions.

