



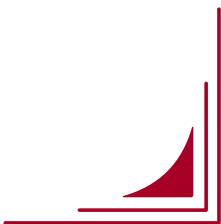
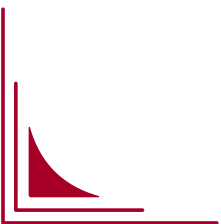
THE RED MAIL BLACKMAILER HINT FILES

*One Puzzle Per Page

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PHONE



1. Read the notes Chief Daniels gives you.
2. The clue you need to figure out the passcode to Detective Adkins' phone can be found in the notes about his personality.
3. The clue you need is the fact that Adkins is basic, stereotypical, and average. What is one of the most basic, stereotypical six-digit passcodes most people use?



COMPUTER



1. Everything you need to get the password for Detective Carpenter's computer is on the desk or screen.
2. The profile icon on the computer matches one of the cats.
3. Use the name of the cat, but you need to modify it a little using the computer password "hint" which has a clue on how to type it in.





OFFICER HAMILTON

1. Read all of the clues Officer Hamilton tells you about the players and the teams.
2. Hint: Calvin got traded to the Sting Rays.

OFFICER TUCKER/OS AND 1S GRID

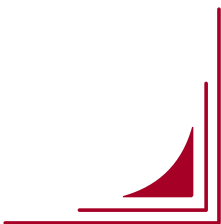
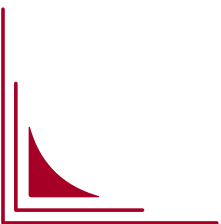
Below is a partially worked version of the grid. The additional numbers are in red.

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| | 0 | 1 | | 1 | | 0 | |
| | 1 | | | 1 | 0 | 0 | 1 |
| | 1 | 0 | 1 | 0 | 1 | 1 | 0 |
| | 0 | | 1 | | 0 | 1 | |
| | | | | 1 | | | 1 |
| | 0 | 0 | | 1 | | 0 | |
| | | | | | 1 | | |
| 0 | 1 | 0 | 1 | 0 | 0 | 1 | 1 |



KEVIN DANIELS - CHIEF OF POLICE

You need to have solved and unlocked the phone, the computer, Officer Tucker's info, and Officer Hamilton's info before you can answer Chief Daniels question.

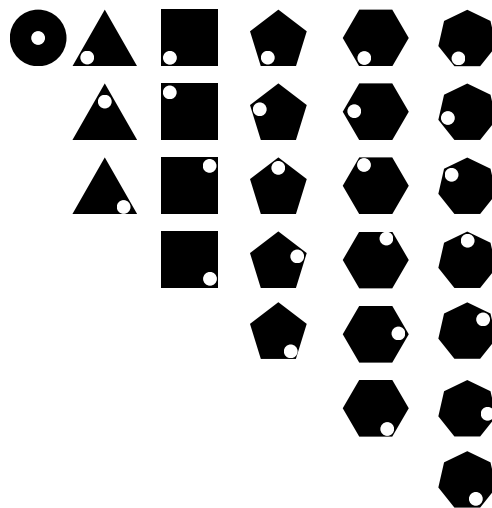


BLACKMAILER GRID PUZZLE

1. Use the 6x5 number grid with the 6x5 letter grid.
2. You will need to read the text above the letter grid to get a clue about what order to use for the numbers.
3. The words “odd”, “even”, and “reversed” should stand out.
4. Start with the odd numbers, but go in reverse order. So start with 29, then 27, then 25, etc.
5. When you match these numbers to their corresponding letters in the other grid, you will get the letters G, E, T.
6. Now do this for all the odd numbers, then do this for all the even.

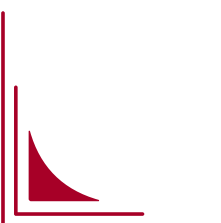
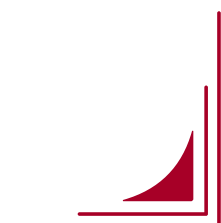
BLACKMAILER SHAPES PUZZLE

1. Start with the columns of shapes and question marks. You need to fill in the question marks with shapes. There is a pattern to them.
2. The shapes are letters. Once you have figured out the pattern and which letters go where, use them to translate the rows of shapes on the other paper.
3. If you have trouble with figuring out the shape patterns, there is a completed version below.
4. The message you get will start with, "Finally..."





BLACKMAILER STOP SIGN PUZZLE

1. There are 13 stop signs/rotate icons, and there are two rows of 13 letters.
 2. The rotate icon means you need to swap the top and bottom letters in that spot. The stop sign means, don't change anything in that spot.
 3. Once you have gone through all 13 spots, you will get a message.
- 
- 



SOLUTION

You need to have solved and unlocked everything before you can do this.

