



THE MISSING MILLIONAIRE Q SOLUTION FILES

*One Puzzle Per Page

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INVITATION

Solution:

“I need your help, someone close to me is a criminal and I will expose them during the party.

You need to start at Z.”





LOCKED DRAWER

Use the letters and numbers found on the key in the left drawer.

Password: mxr37





NOTE IN THE LOCKED DRAWER

Solution: “I’m an Alister” or “I’m an A-lister”

Password: imanalister

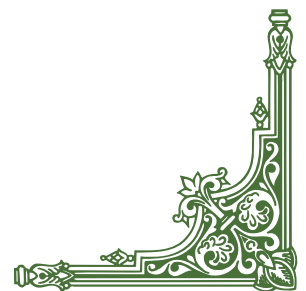




COMPUTER



Password: imanalister





WHAT WAS THE ORIGINAL SEATING?

Password:

1. You
2. Alf
3. Angela
4. Jennifer
5. Herve
6. Maynard
7. Shontae
8. Alice
9. Caroline
10. Stancliff





SOLVING THE GUESTS' CLUES

Solution:

Password:

You = Z

Maynard = down

Herve = Five

Shontae = Left

Alice = Upright



Caroline = Six

Alf = Down

Stancliff = Left

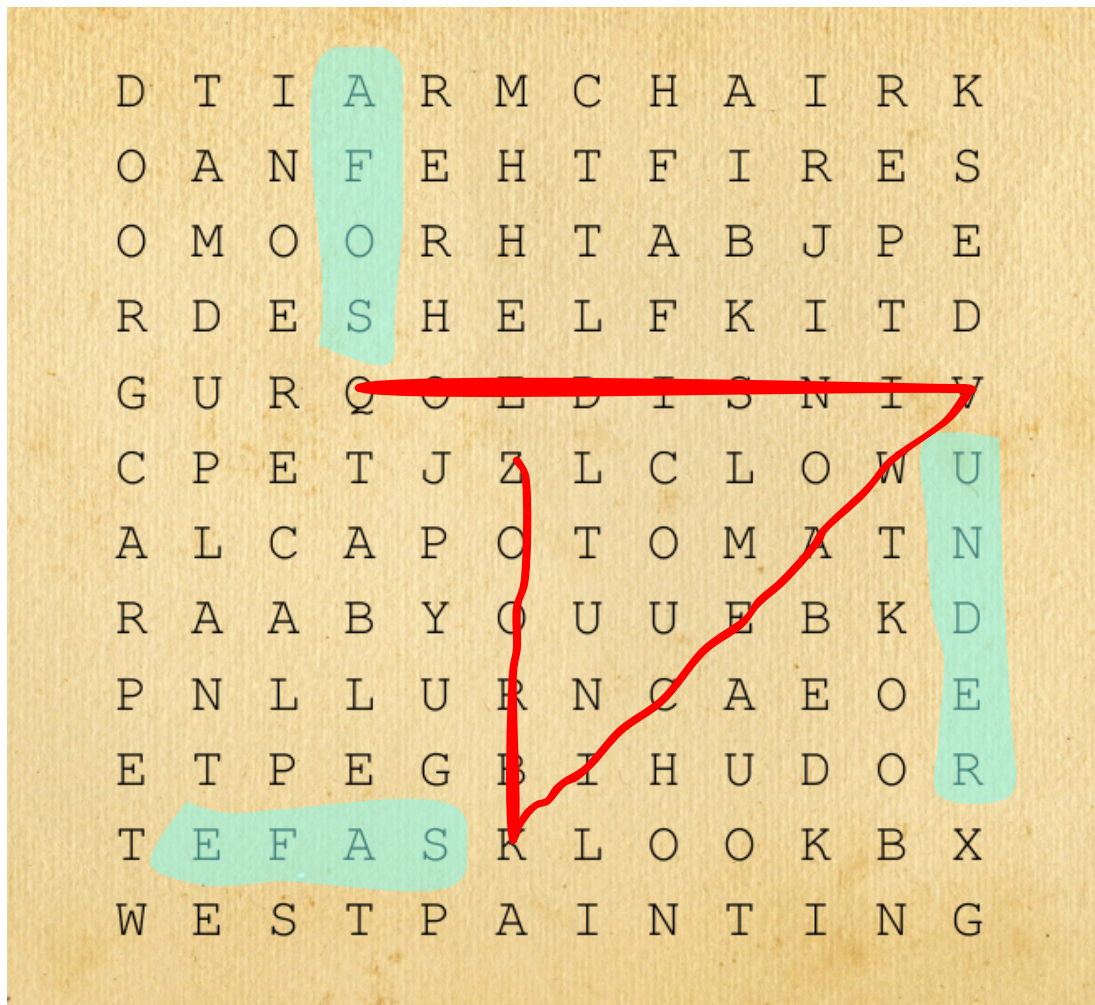
Jennifer = Eight

Angela = Upward



GRID OF LETTERS

Solution: "safe under sofa"



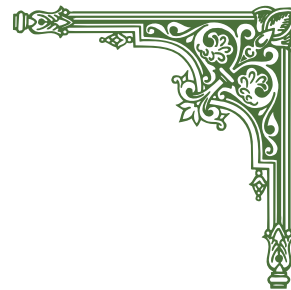


SAFE LOCATION



Password: undersofa





SAFE CODE

Password: 3717





WHO IS WHO - CHARACTER CARDS

Solution:

Herve = The Chef

Shontae = The Judge

Alice = The Ambassador

Stancliff = The Merchant



Caroline = The Lawyer

Angela = The Gardener

Alf = The Colonel

Maynard = The Doctor

Jennifer = The Heiress



MOVING THE CARDS AROUND

Solution:

<p>THE GARDENER</p> <p><i>Description:</i> The Gardener tends to the plants in their care with a sense of joy. It is not a mere job to them, for the plants are like children to them. And woe to anyone who harms those in their care.</p> <p><i>Steps:</i> The Merchant and the Heiress swap places but only after the Merchant has moved once already.</p> <p>ZLY</p>	<p>THE HEIRESS</p> <p><i>Description:</i> The Heiress uses others to do what they are to lazy to do themselves. They think they are knowledgeable on many topics, but in truth their only area of expertise is making other's lives harder.</p> <p><i>Steps:</i> The Gardener and the Colonel swap places.</p> <p>EQP</p>	<p>THE DOCTOR</p> <p><i>Description:</i> The Doctor has skilled hands and a clinical eye. They notice if anything is out of place and have a need to fix anything they find that is not as it should be.</p> <p><i>Steps:</i> The Gardener and the Lawyer swap places, but only after both have moved once already.</p> <p>AVH</p>
ABC	DEF	GHI
<p>THE CHEF</p> <p><i>Description:</i> The Chef is always cooking, and eating. They love food and know how to make over a hundred dishes.</p> <p><i>Steps:</i> The Judge and the Doctor swap places.</p> <p>OTG</p>	<p>THE AMBASSADOR</p> <p><i>Description:</i> The Ambassador is always diplomatic in their interactions. They will never give a direct insult and if they say something negative of someone it is always followed by a compliment.</p> <p><i>Steps:</i> The Lawyer and the Chef swap places</p> <p>SKM</p>	<p>THE JUDGE</p> <p><i>Description:</i> The Judge is driven and focused. They care not for petty matters and only seek the truth so that justice can be carried out for the world to be a better place.</p> <p><i>Steps:</i> The Merchant and the Ambassador swap places.</p> <p>FIU</p>
JKL	MNO	PQR
<p>THE LAWYER</p> <p><i>Description:</i> The Lawyer knows how to use their words. They have a sharp tongue for their enemies and a silver one for those they want to get close to. And they will always get what they are owed.</p> <p><i>Steps:</i> The Judge swaps with the Colonel, but only after both have moved once already.</p> <p>BWD</p>	<p>THE COLONEL</p> <p><i>Description:</i> The Colonel doesn't mince words. They are direct and are used to giving orders. They have little patience for the incompetent.</p> <p><i>Steps:</i> The Heiress and the Doctor swap places, but only after both have moved once already.</p> <p>XCJ</p>	<p>THE MERCHANT</p> <p><i>Description:</i> The Merchant has an eye for riches and can sniff out a deal where none is obvious. They enjoy the challenge of what they do, but their true joy comes from making a profit.</p> <p><i>Steps:</i> The Ambassador and the Chef swap places, but only after both have moved once already.</p> <p>RN</p>
STU	VWX	YZ



CODED MESSAGE

Solution:

“The criminal is the one sitting across from the Gardner”





SOLUTION



Password: alicec Clark

