The Cabin Hint Files (2022 ver)

Each page will contain hints for 1 puzzle.
*Solutions will appear in a separate file.

Morty's Question

1. Read through the 1998 interviews to determine who most of the counselors thought the killer might be.

Archery Puzzle

- 1. Use the archery scorecard and the archery target.
- 2. Determine the color of each score for each counselor. Example: Trish would be Yellow, Red, Yellow since she scored a 10, 8, 10.
- 3. Eliminate all counselors based on their scores using the color order listed on the back of the target. You will only have one counselor left. This eliminates a suspect.

Bonfire Puzzle:

- 1. Use the Will Street Memo to determine who is sitting where at the bonfire.
- 2. Use the skull card to determine which counselors became victims of The Reaper
- 3. The skull has the numbers 9 and 10. Now answer the question who sat in those seats. Here are the first two if you are having trouble. Johnny is sitting in seat 4 and Trish is sitting in seat 1. Once you finish this will eliminate 2 suspects.

Cave Drawing Puzzle:

- 1. Use the cave drawing and Reaper profile to solve.
- 2. Examine the code at the bottom of The Reaper profile
- 3. There are 26 characters on The Reaper profile-each corresponds to a letter of the alphabet. Substitute the correct letters into the cave code. This eliminates a suspect.

Dock/Grid Puzzle

- 1. Find the postcard with the boating/fishing symbols on it and the grid sheet with a boat dock in the background.
- 2. The card tells you the order. Find each square on the grid that corresponds to the appropriate symbol. Then, find that same square on the dock grid. Follow the up, down, left, and right directions for each symbol and notate the words that are found in each square.
- 3. Example: The paddle symbol is in the first row, fourth column. This matches with the word Counselor since it is in the first row, fourth column on its side of the paper. Next move down, left, left, so the message you get starts with "Counselor in cabin six..."This eliminates a suspect.

Totem Puzzle:

- 1. You will need to have solved and unlocked the archery, dock, cave drawings, and campfire puzzles before you can do this puzzle.
- 2. In each of the four unlocks where you find a dead counselor you also find a wooden key chain. Look in the Camp Grand Echo Handbook to find the order you need. The handbook has the same symbols as the ones found on the key chains.
- 3. Use the order the symbols appear in the handbook to provide the correct order for the columns of letters. Rewrite the columns according to the symbol above them, using the handbook to determine the order. Read from left to right, top to bottom. This message should start with "If I die look..."

Writing on the Cabin Wall Puzzle:

- 1. You will need the Camp Grand Echo Button and the code on the back of the card with the guitar. Notice how all of these items have a heart on them.
- 2. Use the button and the code on the back of the card with the guitar to substitute the correct letters on the wall writing.
- 3. *Note: Any letters that are changed should only be changed once. The message should start with "Hey Rick remember..."

Counselor Song Unlock

1. You will need to solve the massage on the cabin wall to unlock this.

Sheriff's Department Evidence Puzzle:

- 1. You will need to have unlocked the Counselor's song puzzle. After that Morty gives you a list of words that will help you solve the Evidence puzzle.
- 2. Each line references common things that have a specific order. The hints contained in the graphic tell you line by line where those items come from. Fill in the one that is missing for each line and use the first letter of the word. Here is what you need to be thinking about in order to solve:

Roman Numerals
Books of the Bible
Months in a year
Planet Names
Places you score in a race
The Great Lakes Names
Music Notes
Colors of the Rainbow

Cabin graphic

- 1. You will need to solve the evidence puzzle from 1998 before you can do this.
- 2. Take each letter in the code and move backward in the alphabet 10 spaces.
- 3. The message should start with "Do you wish...".

Final Solution

1. You need to solve all of the puzzles before attempting this.