



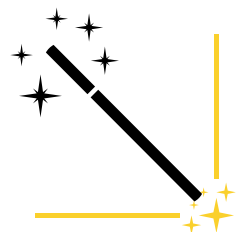
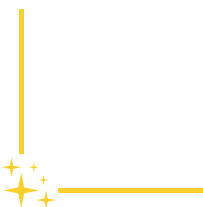
PRESTO! QHINT FILES

*One Puzzle Per Page

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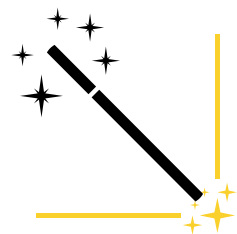
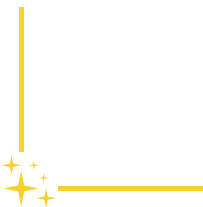




MAGICIAN TOOLS PHOTO/LOCATION



1. Use the photo with the list of magician's tools found in the Magic Tricks book.
2. The note on the photo has six words in italics. These words make a message that will give you a clue on what to do.
3. Match the items from the photo to the items on the list. Use the letters from the list, there should be seven of them, one for each item in the photo.
4. Unscramble the letters to get a word.
5. The word will start with the letter K.

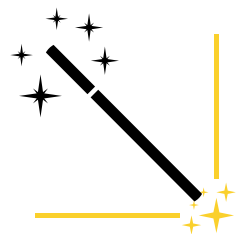
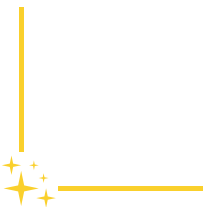




CARD SUITS/LOCATION



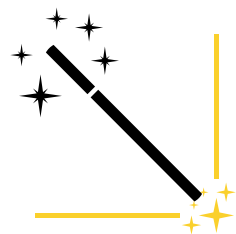
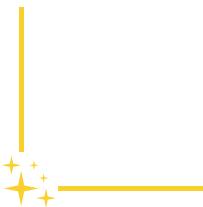
1. The card suits/IDs used in the message only have 10s, Jacks, Queens, and Kings.
2. There is a trick in the Magic Tricks book that uses only those cards.
3. Use the way the cards are laid out and the 4x4 grid of letters to get the key you need to decode the message.
4. The message will start with, “A magician...”





LETTER GRID/LOCATION

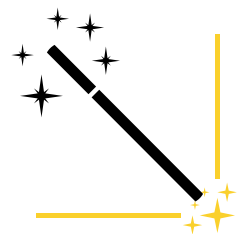
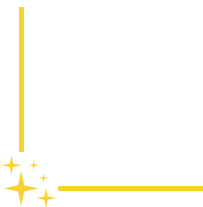
1. The five circled letters spell the word PLANT. This is one of the words from the list of magic terms found in the Magic Tricks book.
2. See if you can find any other 5-lettered words going down that are from the term list. Then see if you can find any 7-lettered words going across.
3. Once you have found all the words, take the remaining letters to get a message
4. The message will start with, "I left a..."





LOCATION FOUR/TIME

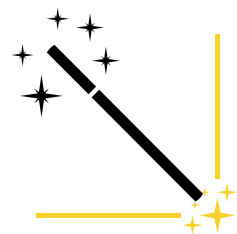
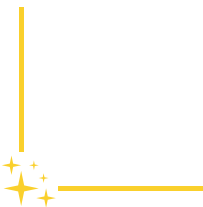
1. You will need to have solved the previous three puzzles and unlocked three locations before you can do this.
2. Use the three circles you find with the words and combine them.
3. Then use the new circle with the note that mentions “Your order is ready for pickup.” The three times mentioned in the note will get you three words.





WHERE DOES THE MAGICIAN WANT YOU TO LOOK?

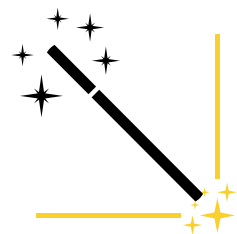
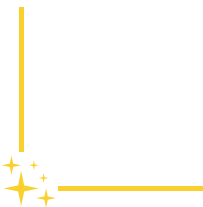
1. The four previous hints have the clues needed to find the passwords used to unlock this.
2. You will get four passwords in total and you will use them four times individually.





PHIL - MOTIVE

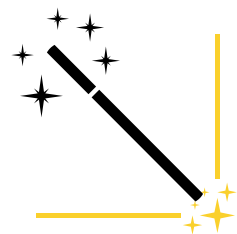
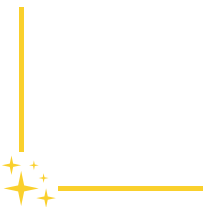
1. You need information from the fourth location in order to answer this question.





PHIL - VICTIMS

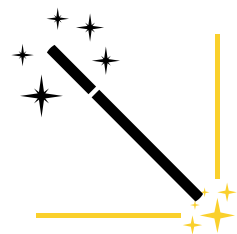
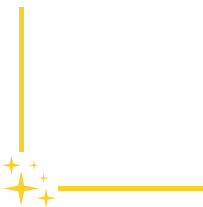
1. You need information from the fourth location in order to answer this question.
2. The Magician mentions that three people out of the nine he has killed so far were his real targets, the rest were just practice. With this information, you can infer that the last victim for each method of killing were his true targets.





PHIL - SUSPECTS

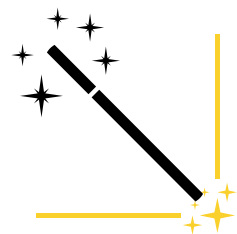
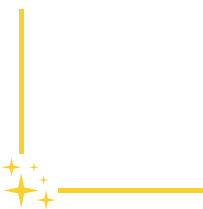
1. You need information from the first three locations and information from Melody in order to answer this question.
2. Pay special attention to how the different magicians write the phrase Magician's choice.





COMPUTER FILE - WISDOM

1. Use the four quotes on the page labeled “Wise Words from Great Magicians” in the Magic Tricks book with the note that has the grouping of letters and numbers.
2. The letters are the initials of the four different magicians who are quoted.
3. The numbers indicate which letters from the quote you are to take. Example:
1 would mean the 1st letter, 2 would mean the 2nd letter, ... etc.
4. The message you get will start with, “ Code is...”

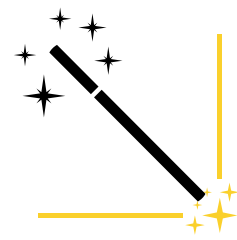
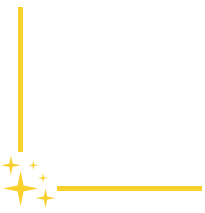




COMPUTER FILE - CARD TRICK



1. The note with the image of a card on it mentions, “I can read your mind. Don’t believe me? If I had you pick a card I know what it would be.”
1. Look through the Magic Tricks book and see if these words make you think of anything.
2. Look at the example card used in the second trick, the one labeled “The Mind Reading Card Trick.”

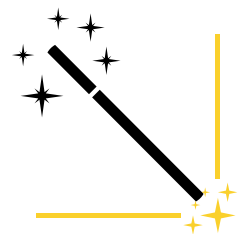
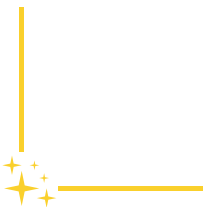




COMPUTER FILE - MAGIC WORDS



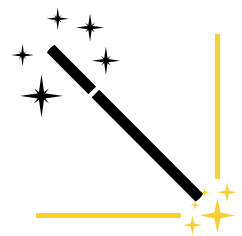
1. First, find the five magic words/phrases in the word search.
2. Now use the calendar and find the number that corresponds to the location of the first letter in the magic words/phrases.





THE ONE RESPONSIBLE FOR ALL OF THIS

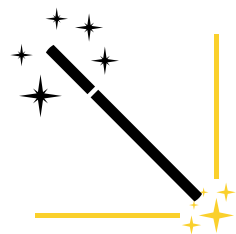
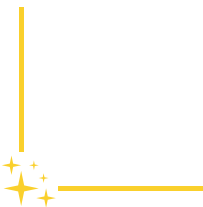
1. You will need to have unlocked the previous three files before you can do this.





LAST TRICK

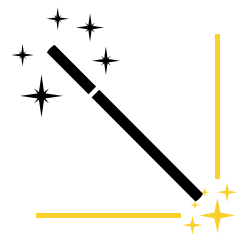
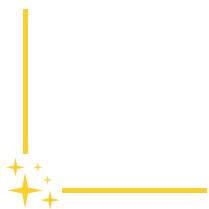
1. Use the card trick labeled “My Last Trick” with the four rows of letters.
2. Work each row one at a time.
3. There are nine letters in each row, and there are nine steps in the card trick.
4. You are given a clue about up and down.
5. If you read each step of the trick, you will find that either the word “up” or the word “down” will appear in it.
6. There is an alphabet written on the page beside the card trick. Use this to change the letters in the coded message either up or down. Repeat this for all four rows.
7. The message you get will start with, “Esmond Gar...”





PHIL/WHO AND WHERE IS THE LAST VICTIM

1. You will need to have unlocked everything on the computer and have solved the “Last Trick” before you can unlock this.





ENCORE/SOLUTION

1. For this puzzle, you will need to have unlocked Phil's second card.
2. The Magician gives you a few clues with how he words things.
3. Look back at the list of terms.
4. Pay special attention to the definition of the terms Angles and Burn.
5. Look at the hand at an angle from the side, starting on the left side. You will see a message in the line of letters leading to the hand.
6. Follow a similar path leading away from the hand on the other side.

