

LETTERS FROM A
SERIAL KILLER
HINT FILES

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*One Letter Per Page

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MAILING 1

Contents:

Pouch:

4 stickers

Bone Pen

Letter From a Serial Killer Intro Letter

Tape Measure (this will not be used in mailing 1)

Matchbook Notepad

Fingernail (Serial Killer trophy #1)

Mailing 1:

Map

Letter 1

Numbers/Skull

I Can See You

Back of Letter 1/Symbols

1. There are six characters at the top of the sheet. You should notice that these are also on the back of the map. There are 26 of them, indicating that they represent letters of the alphabet.
2. Look carefully at the grid of symbols beneath the six symbols. If you examine the pattern of each symbol within the larger grid, you can trace them and obtain the letter that that symbol represents.
3. When you substitute those letters, you get a six-letter word that may not be familiar to you. If you've determined the correct letters, however, it is, in fact a word. You can also fill in those four spaces on the back of the map and note what letters they correspond to.

Skull/Numbers

1. The letter provides a very specific hint on how to decode these numbers.
2. There is an underlined word that should be spoken aloud. This will give you the conversion for the alphabet.
3. From there, it's just a matter of converting each number to its corresponding letter and reading the message it provides.
4. This will help you determine of the people on the board that isn't Mr. E. Hunt and will provide another symbol's corresponding letter.
5. The password that you need involves taking the letter you've found in the matchbook and simply finding its numerical place in the alphabet. That is the number.

Eliminations: Based on what you read in Letter 1 and what you decode on the skull sheet, you will eliminate two people on the corkboard that aren't Mr. E. Hunt. You will also determine which letters represent 5 of the symbols on the back of the map.

****Note:** Be sure to keep up with movements on the map that you are given as well as which killer trophy corresponds to which person on the map. This will be important in time.

MAILING 2

Contents:

Mailing 2:

Letter 2

Playing Card in baggie

You Look So Pretty Drawing

Grid With Letters and Symbols

Half Smiley/Blanks

Blue Skull

Blue Skull Cipher:

1. In the letter, the victim is described as a King (K) at one point and an Ace (A) at the other.
2. The letter details the victim's descent from casino royalty (K) to death (A-represented by the Ace of Spades)
3. This is the cipher shift (K to A).

Grid of Letters and Symbols (Blue Skull Cipher Must Be Solved First):

1. When you have deciphered the blue skull message, you will be given a message that tells you which letters on the grid to isolate based on the images around them.
2. Pull the correct letters based on the blue skull instructions.

Poem (Back of Drawing 2)

1. Once you have the correct letters pulled from the grid, they will lead you to a specific place in the poem.
2. LN = line, WD = word.

Half Smiley/Blanks

1. You received a drawing in Mailing 1 that also had the half smiley.
2. The words from that drawing match up with the blanks here.
3. Notice that a particular set of letters is highlighted in gray.
4. Place the words in the right spots so that the letters in gray make a coherent word.
5. Example: the only five letter word from Mailing 1 drawing is 'sleep' so it goes in the bottom set of blanks.

QR Code Mailing 2:

1. You are told that you need the name of a two-word location.
2. You get one of the words from the half-smiley puzzle.
3. You get the other from the poem.

Eliminations: Based on what you read in Letter 2, you will eliminate one person on the corkboard that isn't Mr. E. Hunt. Once you gain access to the location, you will also find out the meaning of another of the killer's symbol listed below the map.