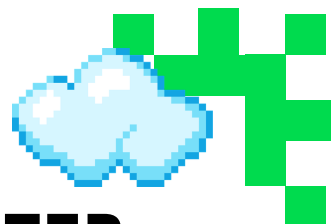




SCROLL FOR SOLUTIONS FROM ALL LETTERS



LETTERS FROM A GAME MASTER



SOLUTION FILES

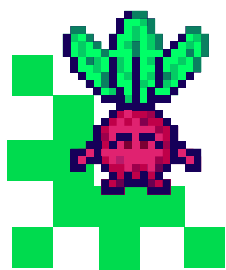
*One Puzzle Per Page

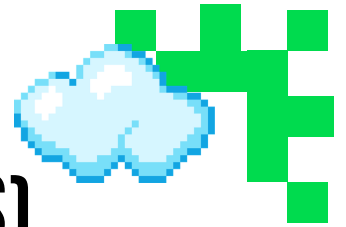
LEVEL 1

Table of Contents

Page

- 2. Lava (Fill in the Squares)
- 3. Lava (Letters)
- 4. Lava (Monsters)
- 5. Candles
- 6. Locked Chest (Level 1 Solution)
- 7. Game Master World Map





LAVA (FILL IN THE SQUARES)

Words:

Anchor

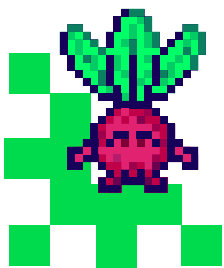
Armchair

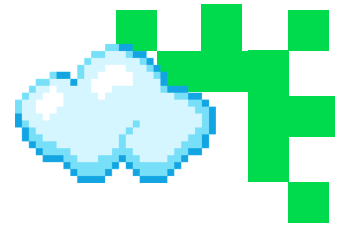
Roof

Flower

Robot

Solution - Torch (12)

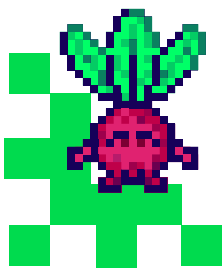


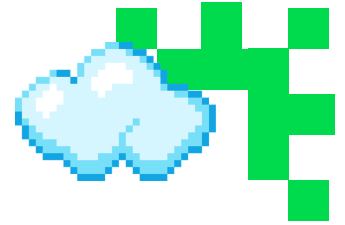


LAVA (LETTERS)

PICKTHEBLUEDRAGON

Solution - Blue Dragon (7)





LAVA (MONSTERS)

Monster 1 = $4+6+5+4 = 19$ (S)

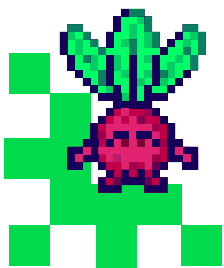
Monster 2 = $1+6+2+3+1 = 13$ (M)

Monster 3 = $1+5+6+3 = 15$ (O)

Monster 4 = $5+1+4+1 = 11$ (K)

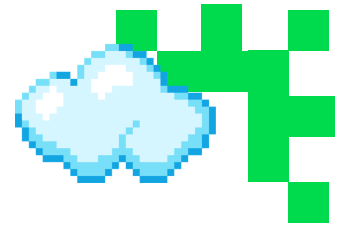
Monster 5 = $3+2 = 5$ (E)

Solution - Smoke (3)

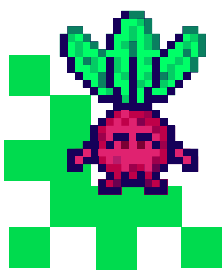




CANDLES



Solution - Fuel (8)

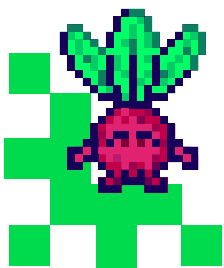


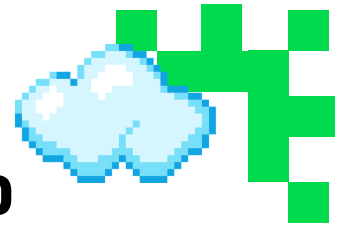


LOCKED CHEST (LEVEL 1 SOLUTION)

Solution - Fuel (8), Torch (12), Blue Dragon (7), Smoke (3)

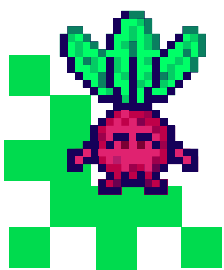
81273





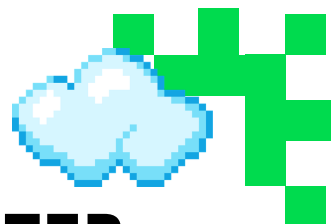
GAME MASTER WORLD MAP

Solution - This eliminates the graveyard





SCROLL FOR SOLUTIONS FROM ALL LETTERS



LETTERS FROM A GAME MASTER



SOLUTION FILES

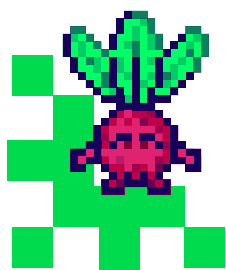
*One Puzzle Per Page

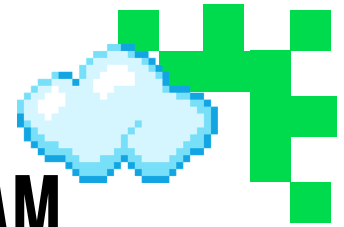
LEVEL 2

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Page

2. Townsperson #1 - Abraham
3. Townsperson #2 - Theodora
4. Townsperson #3 - Lola
5. Townsperson #4 - Benny
6. Cleansing Spell (Level 2 Solution)
7. Game Master World Map



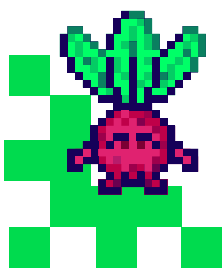


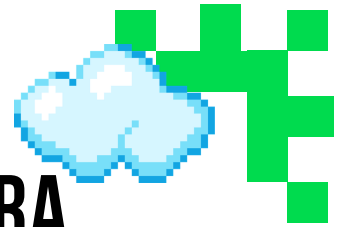
TOWNSPERSON #1 - ABRAHAM

Solution - 1(window) + 2(bed) + 2(hourglass) + 3(door) = 8

Cleansing spell item 8 = Mermaid Tear

1	2	3	4	5	6	7	8	9
4	5	6	7	8	9	1	2	3
7	8	9	1	2	3	4	5	6
2	3	4	5	6	7	8	9	1
5	6	7	8	9	1	2	3	4
8	9	1	2	3	4	5	6	7
3	4	5	6	7	8	9	1	2
6	7	8	9	1	2	3	4	5
9	1	2	3	4	5	6	7	8

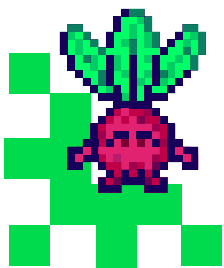




TOWNSPERSON #2 - THEODORA

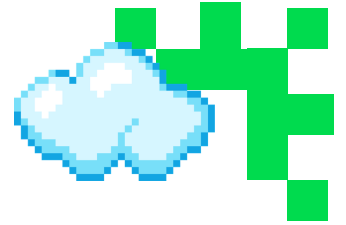
Solution - 20

Cleansing spell item 20 = Enchanted Acorn



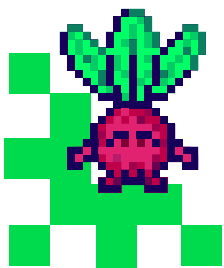


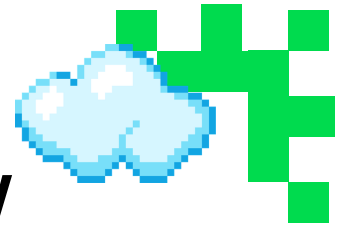
TOWNSPERSON #3 - LOLA



Solution - $4(\text{slice of pizza}) + 5(\text{grapes}) + 10(\text{cookie}) + 11(\text{ice cream}) = 30$

Cleansing spell item 30 = Cloud Water

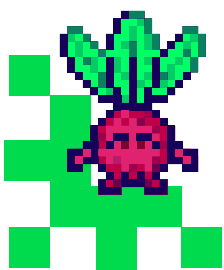
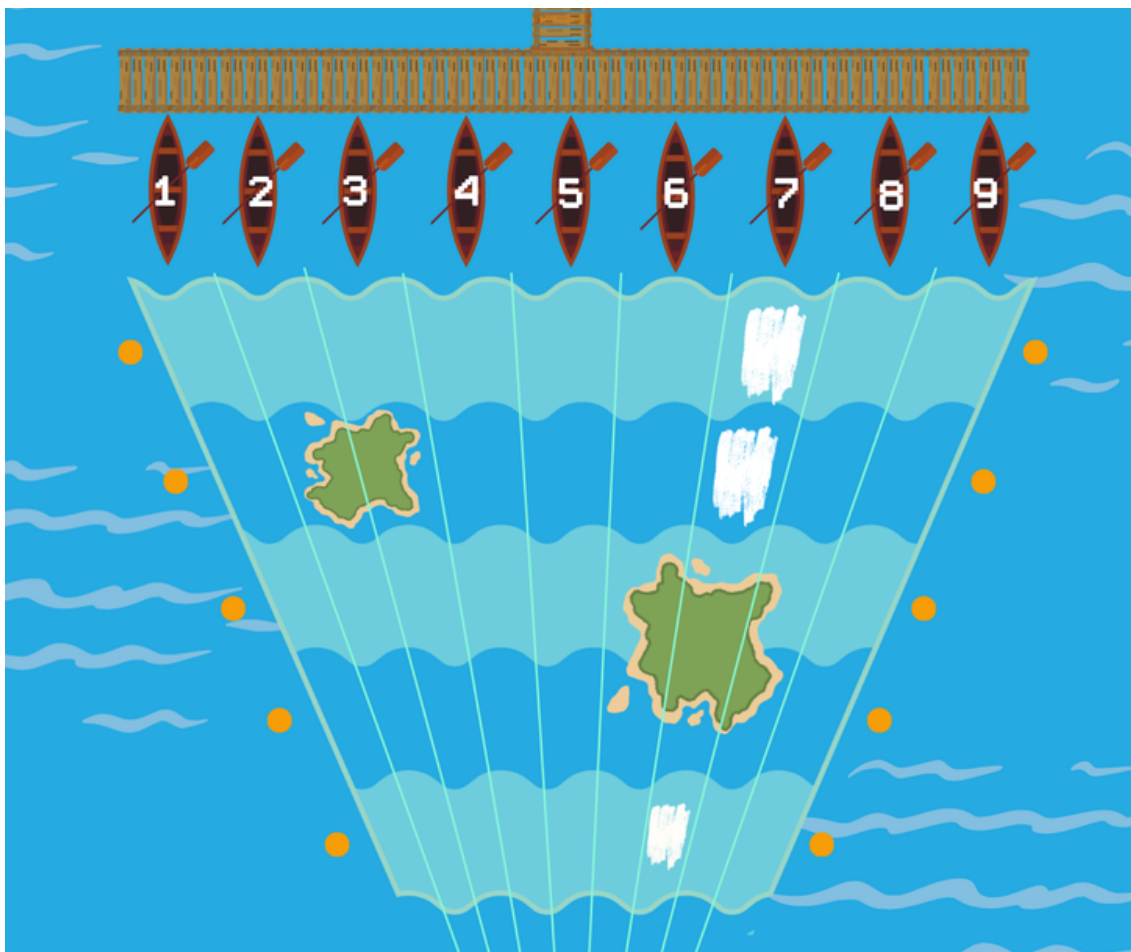




TOWNSPERSON #4 - BENNY

Solution - 3 water-only sections not impacted by the sea monster's attacks

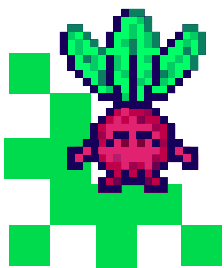
Cleansing spell item 3 = Shadow Moss

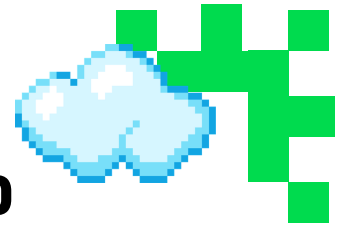




CLEANSING SPELL (LEVEL 2 SOLUTION)

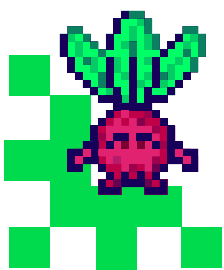
Solution - Mermaid Tear, Enchanted Acorn, Cloud Water, Shadow Moss

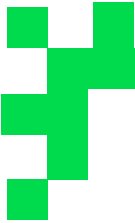




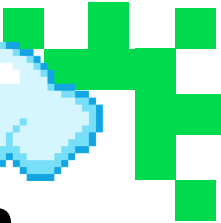
GAME MASTER WORLD MAP

Solution - This eliminates the farm





SCROLL FOR SOLUTIONS FROM ALL LETTERS



LETTERS FROM A GAME MASTER



SOLUTION FILES

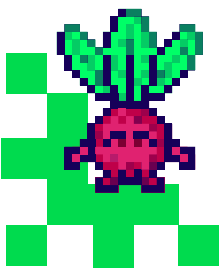
*One Puzzle Per Page

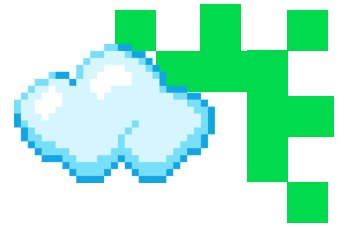
LEVEL 3

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- 2. Office layout
- 3. The Quick Brown Fox
- 4. Word Search
- 5. Grid of letters
- 6. Heart
- 7. Desk
- 8. Back door code
- 9. Ready to steal the printer? (Level 3 Solution)
- 10. Game Master World Map

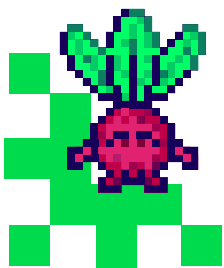




OFFICE LAYOUT

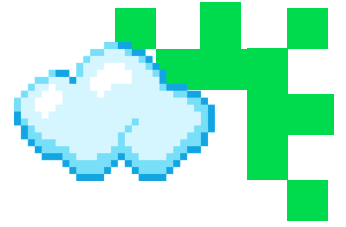
Solution -

- A: Bathroom
- B: Game Master's office
- C: Mr. Donegan's office
- D: Oscar's office
- E. Phyllis' office
- F: Break room
- G: Michael's office
- H: Kevin's office
- I: Secretary's desk

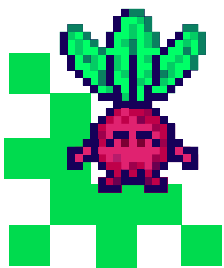


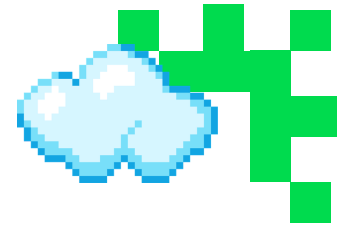


THE QUICK BROWN FOX



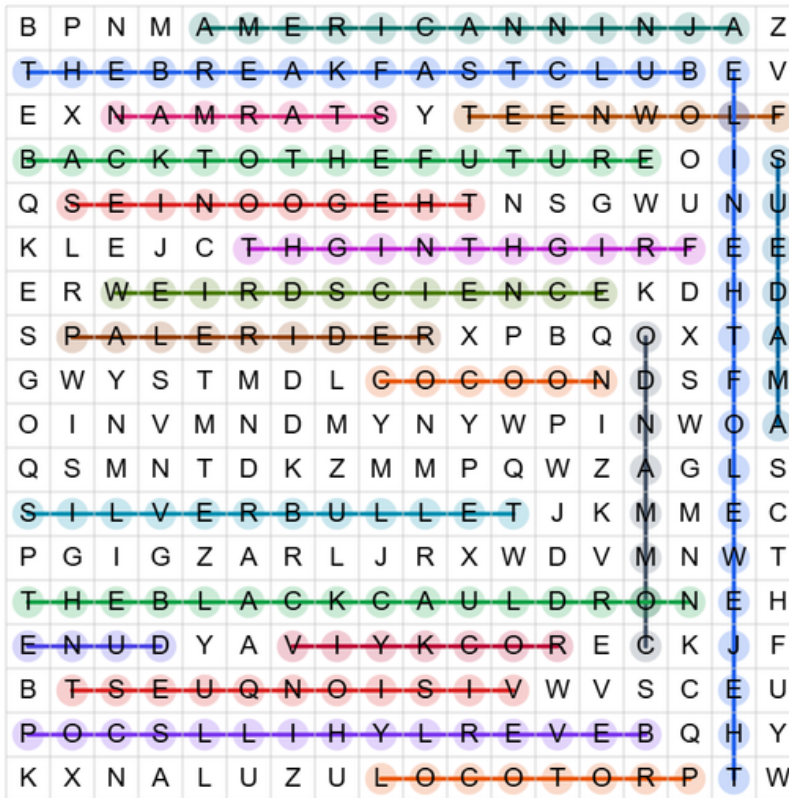
Solution - BOSS PRINTER PRANK BY DESIGNER





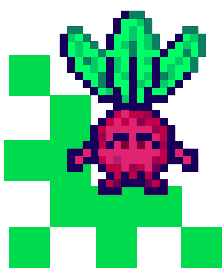
WORD SEARCH

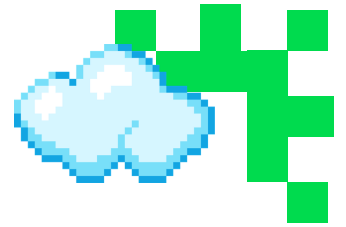
Solution -



Find these words:

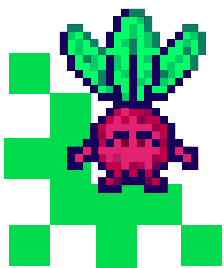
- THEBREAKFASTCLUB
- THEGOONIES
- BACKTOTHEFUTURE
- COCOON
- BEVERLYHILLSCOP
- AMERICANNINJA
- STARMAN
- PALERIDER
- SILVERBULLET
- DUNE
- WEIRDSOENCE
- FRIGHTNIGHT
- TEENWOLF
- COMMANDO
- ROCKYIV
- AMADEUS
- THEJEWELOFTHENILE
- VISIONQUEST
- THEBLACKCAULDRON
- PROTOCOL

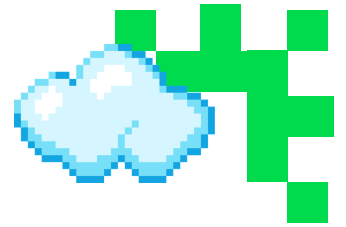




GRID OF LETTERS

Solution - THE NAME OF THE NEWSPAPER WHERE I WORKED WAS THE MONTICELLO TIMES. CYNTHIA WAS THE SECRETARY AND ALSO THE KEY TO JOURNALIST MICHAELS HEART.





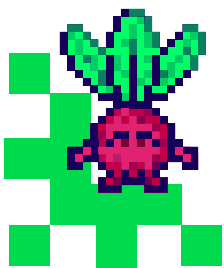
HEART

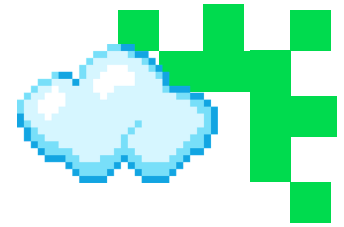
Solution -

Decoder Key:

CYNTHIABDEFGJKLMOPQRSUVWXZ
ABCDEFGHIJKLMNOSTUVWXYZ

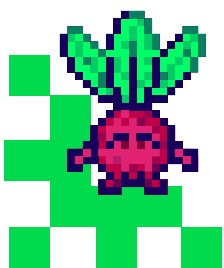
MICHAEL THE FIRST TWO DIGITS TO MY DESK DRAWER CODE ARE THE NUMBER OF LETTERS IN OUR NAMES COMBINED. THE LAST TWO DIGITS ARE THOSE NUMBERS REVERSED

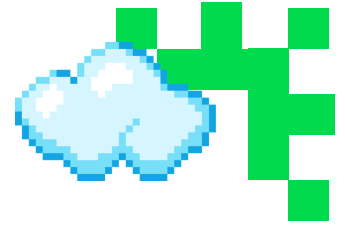




DESK

Solution - 1441

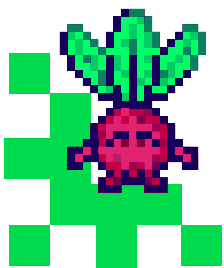


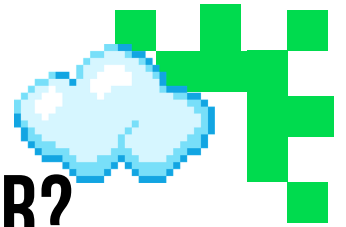
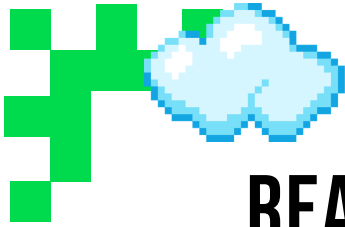


BACK DOOR CODE

Solution - 879

- Total number of rooms with single doors in building - 8
- Total number of employees (counting Mr. Donegan) - 7
- Total number of letters in my job title - 9





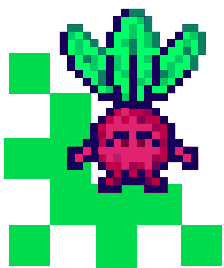
READY TO STEAL THE PRINTER? (LEVEL 3 SOLUTION)

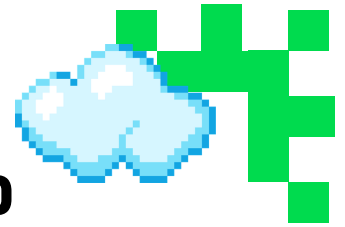
Solution -

1.Question #1 - crightpush

2.Question #2 - phyllis

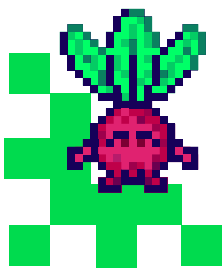
3.Question #3 - 879

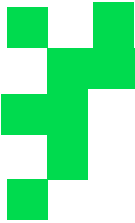




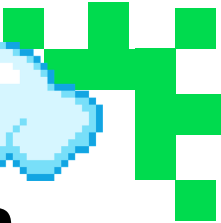
GAME MASTER WORLD MAP

Solution - This eliminates the cave.





SCROLL FOR SOLUTIONS FROM ALL LETTERS



LETTERS FROM A GAME MASTER



SOLUTION FILES

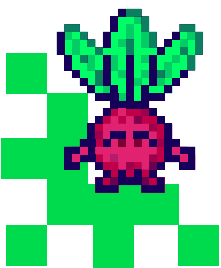
*One Puzzle Per Page

LEVEL 4

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- 2. Message from Swedish outpost
- 3. Computer password
- 4. Wiring board
- 5. Stride
- 6. Footprints
- 7. Netherclaw eliminations
- 8. Where is the Netherclaw headed?
- 9. Level 4 Solution
- 10. Game Master World Map

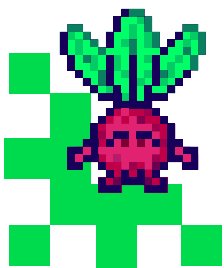




MESSAGE FROM SWEDISH OUTPOST

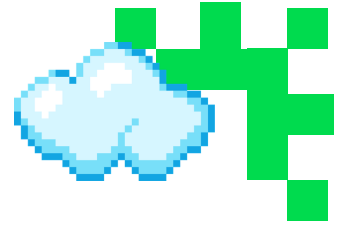
Solution - MONSTER JUST ATTACKED US. BLIZZARD MADE HARD TO SEE. CREATURE HAD PATTERN ON FUR.

This eliminates Jotun

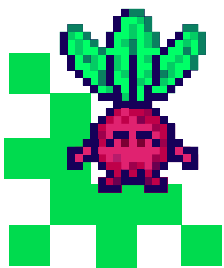


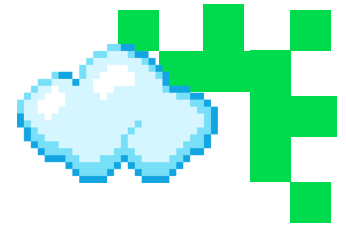


COMPUTER PASSWORD



Solution - science

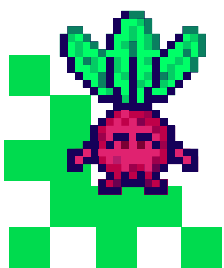
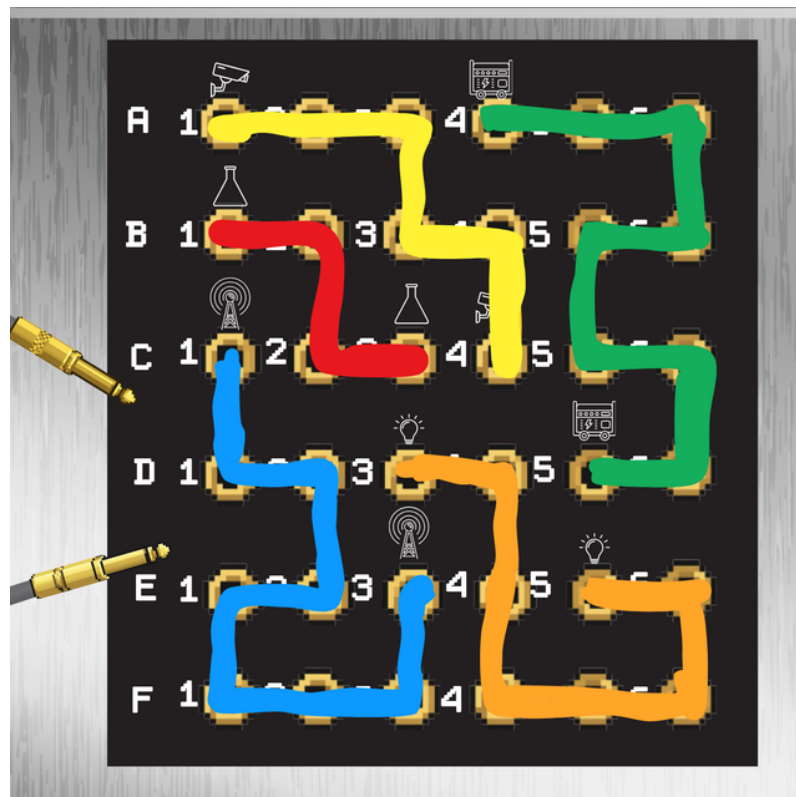




WIRING BOARD

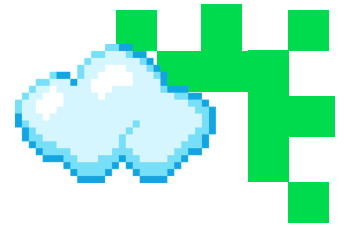
Solution - 124123929

This eliminates Titan. Notice the broken tooth on the sheet with Netherclaw variants. The camera image showed that the attacking Netherclaw didn't have any broken teeth.



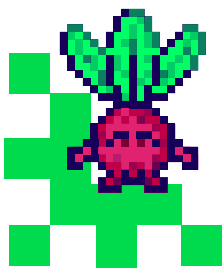


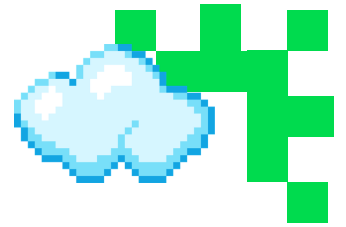
STRIDE



Solution - 5ft.

This eliminates the Alpha because his stride length average start over 5ft.

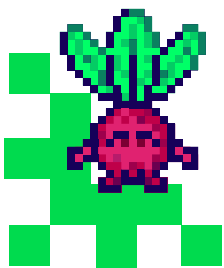


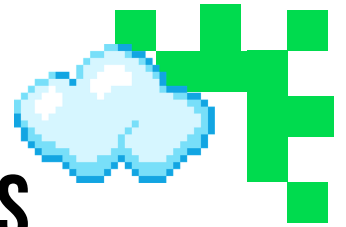


FOOTPRINTS

Solution - The footprints from the attacking Netherclaw have 4 toes on each foot.

This eliminates the Fiend because it has 3 toes on each foot.





NETHERCLAW ELIMINATIONS

Solution -

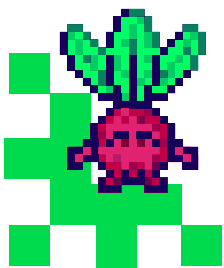
Message from Swedish outpost - eliminates Jotun

Wiring board - eliminates Titan

Stride - eliminates Alpha

Footprints - eliminates Fiend

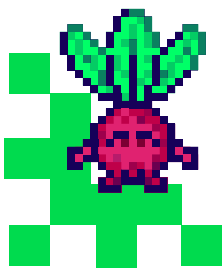
This leaves the Brute as the attacking Netherclaw.

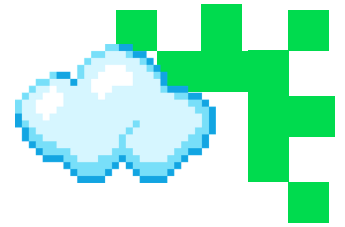




WHERE IS TNE NETHERCLAW HEADED?

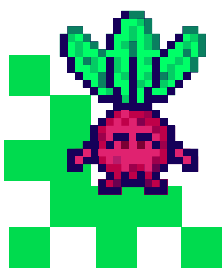
Solution - Northwest & Canada

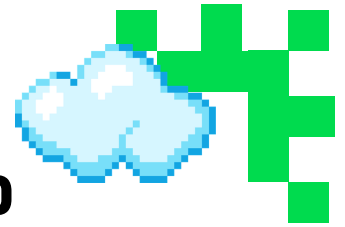




LEVEL 4 SOLUTION

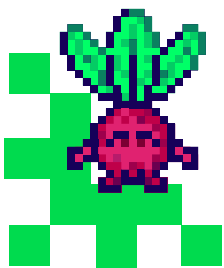
Solution - Brute, Northwest & Canada





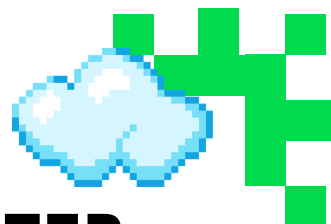
GAME MASTER WORLD MAP

Solution - This eliminates the cave.





SCROLL FOR SOLUTIONS FROM ALL LETTERS



LETTERS FROM A GAME MASTER



SOLUTION FILES

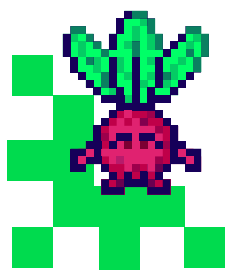
*One Puzzle Per Page

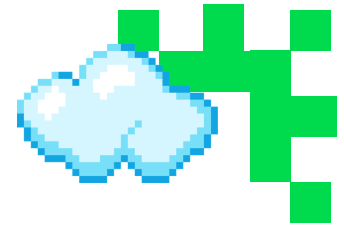
LEVEL 5

Table of Contents

Page

- 2. Typewriter Page
- 3. Hallway
- 4. Spiderwebs
- 5. Crystal Ball
- 6. Hansbury House Tale
- 7. Level 5 Solution
- 8. Game Master World Map





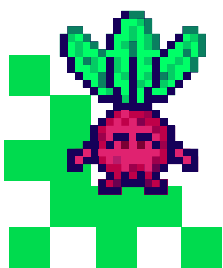
TYPEWRITER PAGE

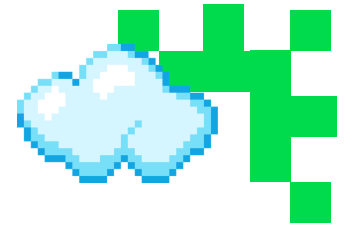
Solution -

Not Scaredy Cat

Eliminates Bob

<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>	<u>G</u>	<u>H</u>	<u>I</u>	<u>J</u>	<u>K</u>	<u>L</u>	<u>M</u>
T	G	P	S	H	A	S	F	L	V	J	G	V
N	J	F	D	J	H	D	G	K	U	C	B	J
G	M	N	V	K	Y	W	U	E	L	H	P	C
U	S	T	W	C	T	V	W	S	Q	P	D	I
I	E	B	E	L	U	B	E	Z	Y	X	M	U
P	D	Z	R	Z	W	R	D	U	I	F	C	P
F	Z	H	T	X	S	Y	I	H	P	G	A	T
C	U	T	Y	V	D	J	L	G	Y	D	W	B
N	Y	A	I	C	M	N	D	A	C	S	K	Z
J	A	I	U	B	A	U	E	D	Z	A	X	A
Q	C	D	P	N	X	R	P	F	F	U	A	T
V	D	U	A	M	K	I	J	J	E	C	D	L
B	F	D	F	I	G	C	K	V	B	T	R	G
R	L	X	S	P	I	E	T	D	A	M	N	D



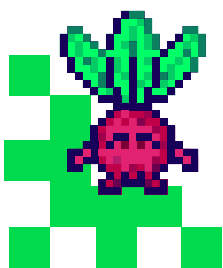


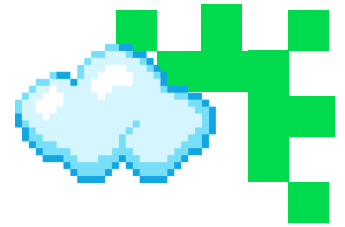
HALLWAY

Solution -

Room 2 is by the most vacant rooms

Eliminates Laszlo



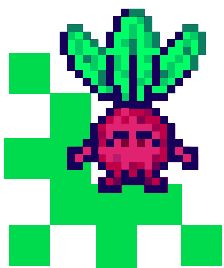


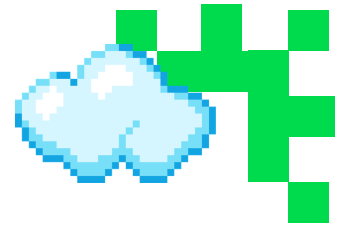
SPIDERWEBS

Solution -

Likes flowers

Eliminates Winona

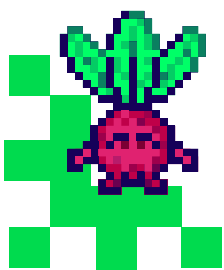


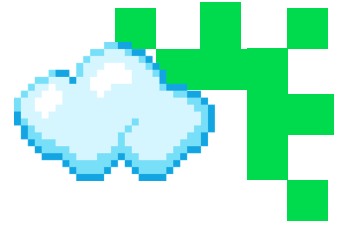


CRYSTAL BALL

Solution -

G or don

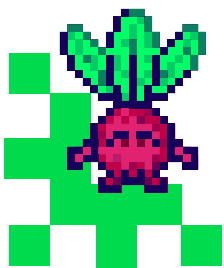


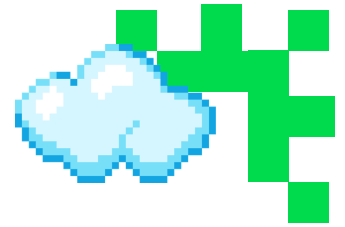


HANSBURY HOUSE TALE

Solution -

Spiders is the secret

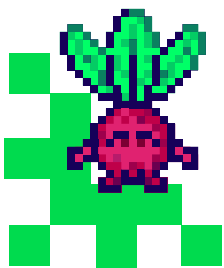


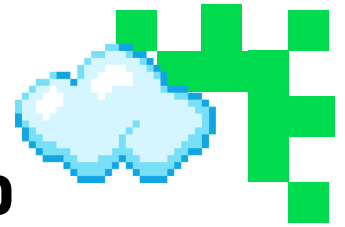


LEVEL 6 SOLUTION

Solution -

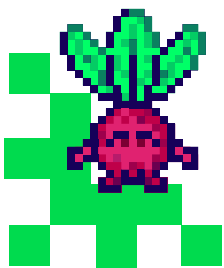
evettespiders

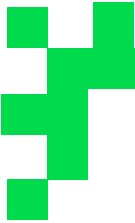




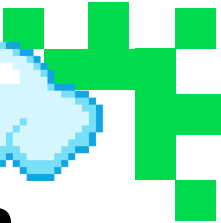
GAME MASTER WORLD MAP (LEVEL 5)

Solution - This eliminates the junk yard





SCROLL FOR SOLUTIONS FROM ALL LETTERS



LETTERS FROM A GAME MASTER



SOLUTION FILES

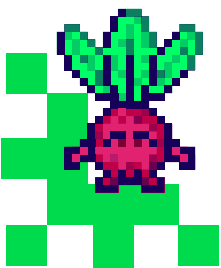
*One Puzzle Per Page

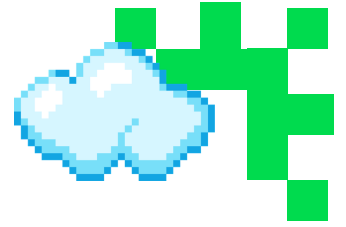
LEVEL 6

Table of Contents

Page

- 2. Who can you trust?
- 3. Weighing Gold and Diamonds
- 4. Dynamite Fuses
- 5. Value of What You Find
- 6. Mine Maze
- 7. Level 6 Solution
- 8. Game Master World Map





WHO CAN YOU TRUST?

Solution -

Characters lined up:

Gold Pan Betty

Millie the Miner

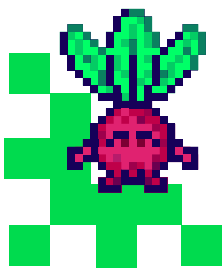
Larry the Moleman

Prospector Pete

Dirt Devil Dan

Dynamite Bill

The one you can trust is Larry the Moleman





WEIGHING GOLD AND DIAMONDS

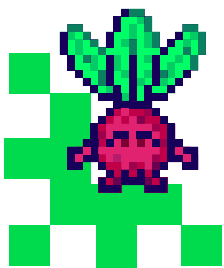
Solution -

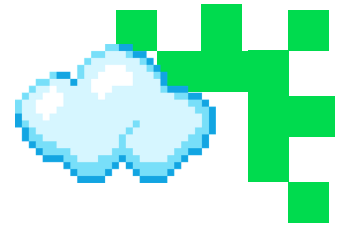
$$\text{Small Gold Nugget} = 2$$

$$\text{Medium Gold Nugget} = 5$$

$$\text{Large Gold Nugget} = 8$$

$$\text{Diamond} = 15$$





DYNAMITE FUSES

Solution -

Order to light the fuses

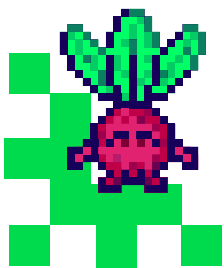
Grey

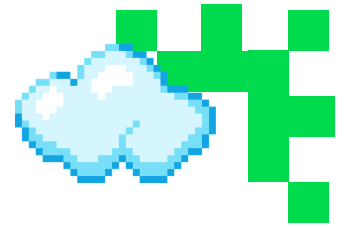
Red

Black

Blue

Yellow

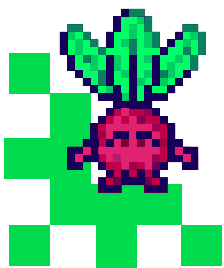


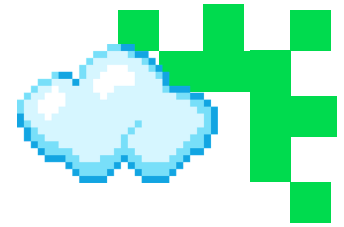


VALUE OF WHAT YOU FIND

Solution -

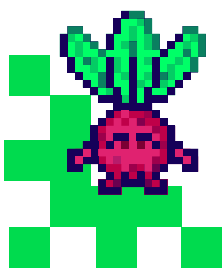
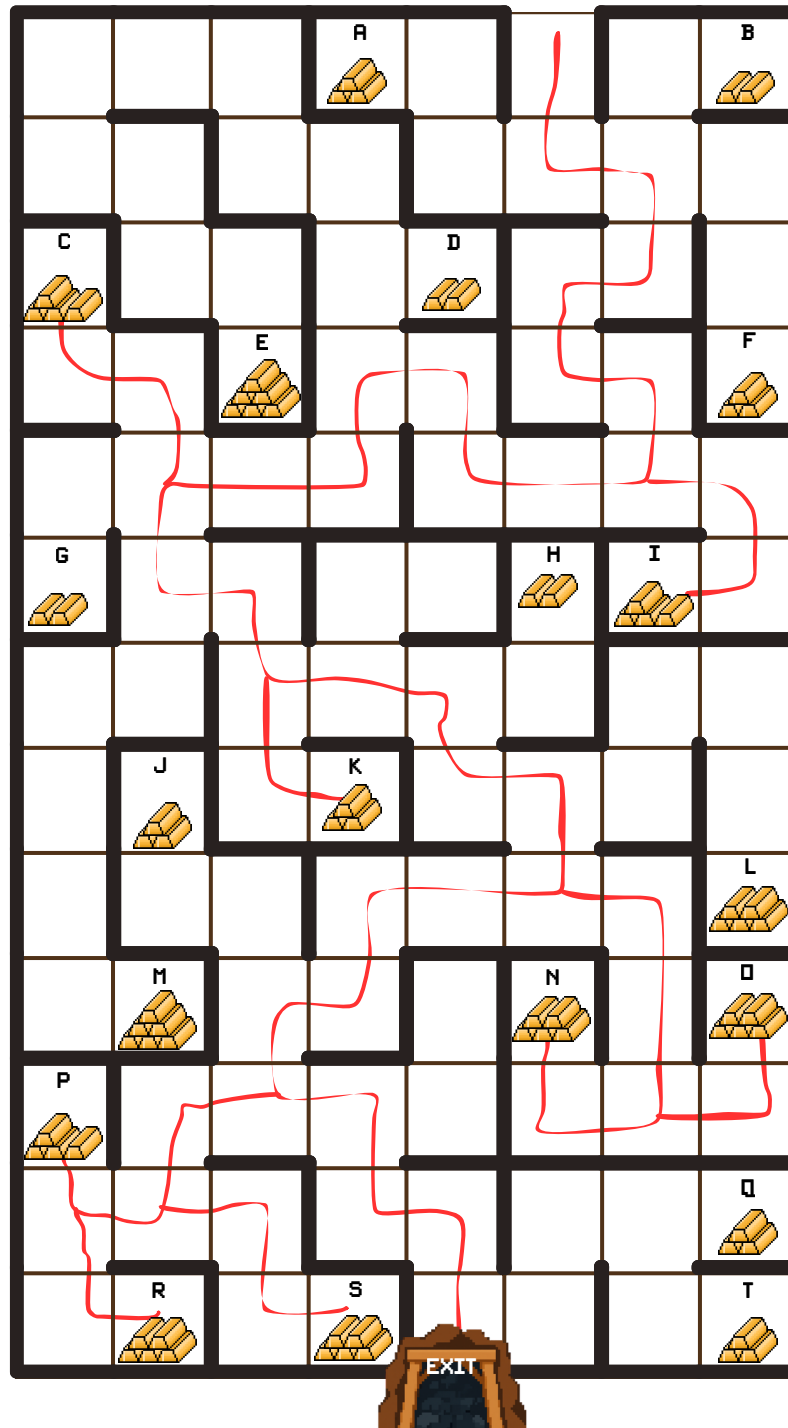
147

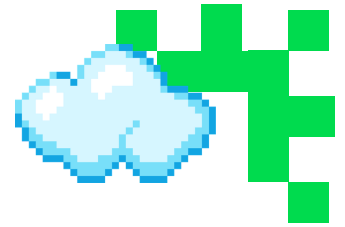




MINE MAZE

Solution - C, I, K, N, O, P, R, S





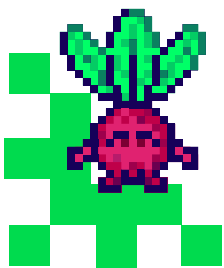
LEVEL 6 SOLUTION

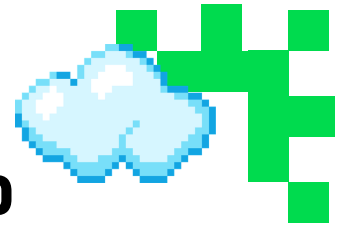
Solution -

Larry the Moleman

c, l, k, n, o, p, r, s

147





GAME MASTER WORLD MAP (LEVEL 6)

Solution - This eliminates the castle

