

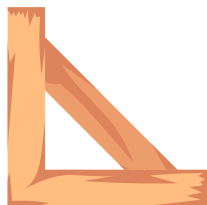
GHOST TOWN TRANSCRIPTS

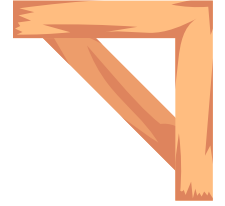
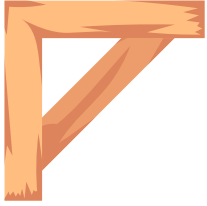
*One Puzzle Per Page

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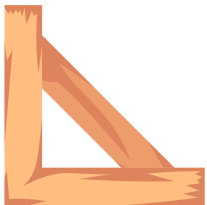
2. Cedric's card
3. Kristina's card
4. The Darkness - Lisa's recorder





CEDRIC'S CARD

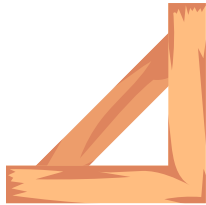
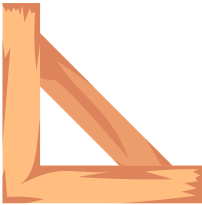
Get a drink at D3. Heal my cuts at B1. Board my horse at E5. Lie down for the evening at D1. Say my prayers at B4. Now, the rest is between you and God.





KRISTINA'S CARD

Hello, my name is Kristina. I'm just here to have a conversation with anyone who wants to talk. I'm hoping to talk to Jefferson Gibson, Buck Tillman, Lorraine Westfall, Dr. Hugh Redding, Alice Clark, or James Miller. You can use this bell to communicate with me. I am going to ask a few question. Ring the bell once for YES. And ring the bell twice for NO. Do you understand?: *bell rings once
Good. Am I talking with one of the people I mentioned?: *bell rings once
Am I talking with Lorraine Westfall?: *bell rings twice
Am I talking with Dr. Redding?: *bell rings twice
Am I talking with Alice Clark?: *bell rings once
Did you die in this building?: *bell rings once
Were you killed in this building? *bell rings twice
Were you hurt somewhere else? *bell rings once
Were you then brought here for help and died?: *bell rings once
Did Jefferson Gibson hurt you?: *bell rings twice
Did one of the people I mention wanting to talk to hurt you?: *bell rings once
Were you stabbed with a knife?: *bell rings twice
Were you shot with a gun?: *bell rings once
Did a man kill you?: *bell rings twice
Did the same person who shot you also shoot the doctor?: *bell rings twice
Is the person who shot the doctor known for having a gun?: *bell rings once





THE DARKNESS - LISA'S RECORDER

Miner 1: Hey! Hello!

Miner 2: He tricked us. The judge said he found gold in here. He lured us in here. Then, trapped us. Leaving us to die.

Miner 3: Exactly like that evil woman did to you.

Miner 4: As he walked away, he laughed and said the vein of gold he found was actually in the opposite direction. He called us fools.

Miner 5: We can help you get out of here.

Miner 6: We can sense rushing water nearby.

Miner 7: Ladders allow you to travel vertically between caves.

Miner 8: Pickaxes allow you to travel horizontally between caves.

Miner 4: Pickaxes can't get through the red rock.

Miner 9: Get some gold before you escape to prove we're not fools.

Miner 10: Hurry, your oxygen will run out soon. Please let the world know what happened here...to the 18 of us.

