CRIME AT THE CONVENTION CHINT FILES

*One Puzzle Per Page

Table of Contents

Page

- 2. Case 1 Puzzle 1
- 3. Case 1 Puzzle 2
- 4. Case 1 Puzzle 3
- 5. Case 1 Final
- 6. Case 2 Puzzle 1
- 7. Case 2 Puzzle 2
- 8. Case 2 Puzzle 3
- 9. Case 2 Final





CASE 1 - PUZZLE 1

- Use the vendor shopping map to figure out which suspect bought the most things.
- Remember that if a person is shown going to a place two times they cancel out. (Like +1 -1)





CASE 1 - PUZZLE 2

- 1. Use the paper labeled "Decoder" with the letters and arrows you are given.
- 2. To decode, take the letter you are given and locate it on the decoder. Next use the arrow that was beside that letter and more accordingly.
- 3. You will only move one to two squares, depending on what you are given.
- 4. Take a letter in the square you end up are after you more.
- 5. This will give you a message that starts with, "Not..."





CASE 1 - PUZZLE 3

- 1. Find the missing letters from the given words.
- 2. Within each group, the missing letters are the same.
- 3. Write out the letter that was missing for each group to get a message.





CASE 1 - FINAL

You need to have finished the other three puzzles before you can do this.





CASE 2 - PUZZLE 1

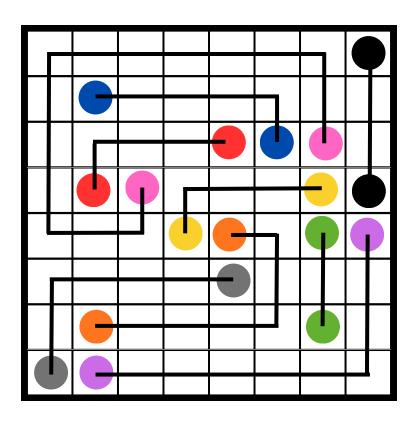
Solution:

The word SMART is the only villain quality word missing from the grid below.

A	V	E	H	C	T		W
L		C	-	y		N	G
M	E	H	F	N	A	E	V
-	1	•	0	N	5	-	0
C	L	5	5	E	2	E	G
A	0	٥	A	٥	K	R	2
4	5	5	H	0	R	5	0
3	K	~	5	3	A	T	R
R	5	A	E	R	٥	5	K
E	5	T	4	U	E	5	U
N		N	N	V	R	5	ı
G	5	0	R	C	E	T	R



CASE 2 - PUZZLE 2

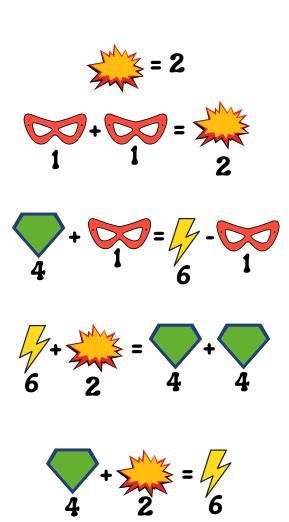


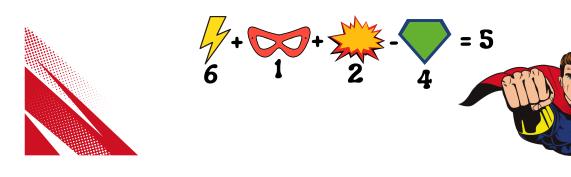






CASE 2 - PUZZLE 3





CASE 2 - FINAL

You need to have finished the other three puzzles before you can do this.



