

A MURDER IN STORYLAND Q SOLUTION FILES

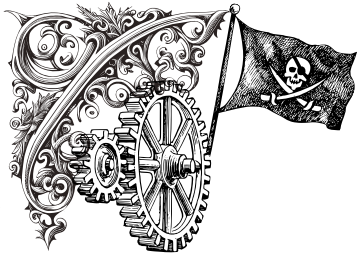
*One Puzzle Per Page

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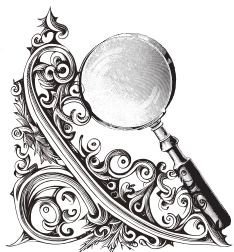
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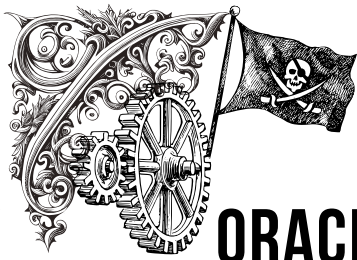




VICTOR'S MACHINE/ ELECTRICAL SWITCHES

Password: acfgi

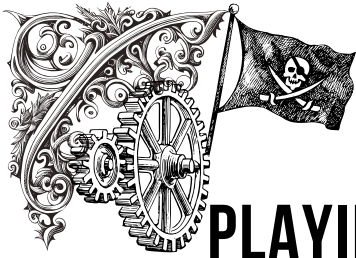




ORACLE OF STORYLAND/FRANKENSTEIN'S BOOKS/ASK A QUESTION

Password: 2198454514



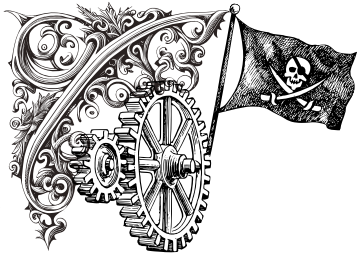


PLAYING THE GAME/A JOURNEY THROUGH STORYLAND/THE MAD HATTER

Password: jekyll29

The fact that Dr. Jekyll won the game means he isn't a suspect in Frankenstein's murder.

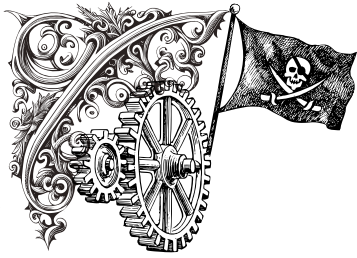




MAD HATTER'S TEA PARTY

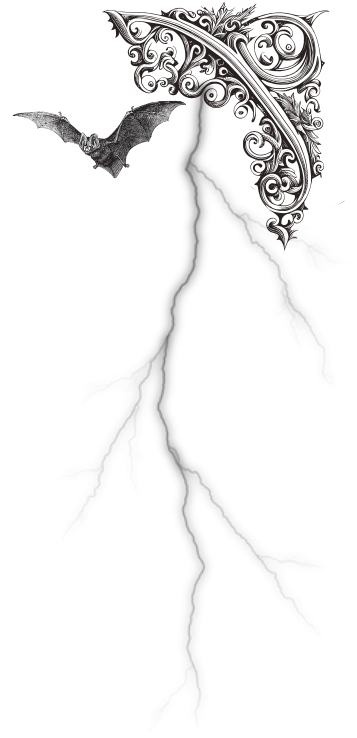
Password: acheshirecat

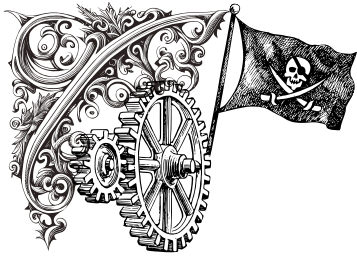




SHERIFF OF NOTTINGHAM

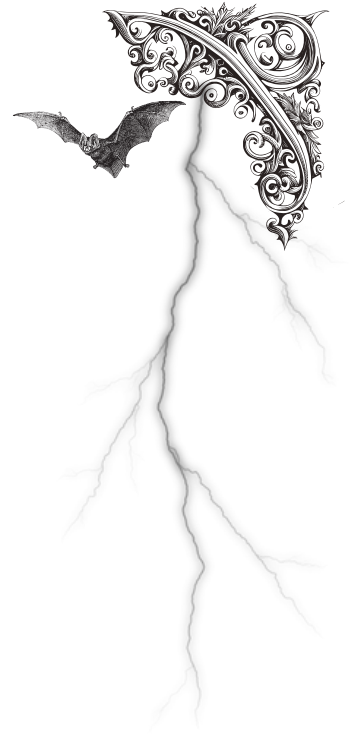
Password: spyglassinn

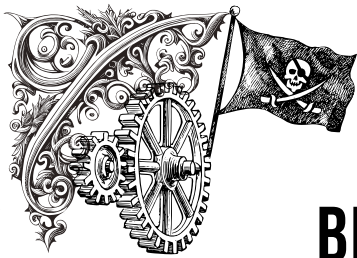




MAZE/FIND THE MUSE

Password: imagining

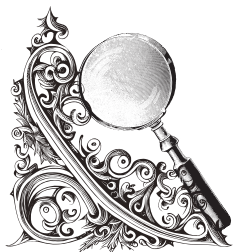


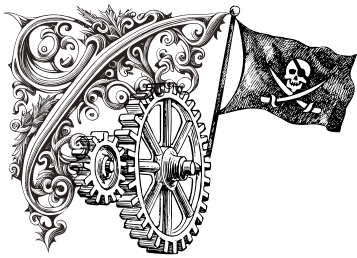


BRAM STOKER/GRID PUZZLE IN NEWSPAPER

Solution: “vamp was drinking blood when dr died”

This eliminates a suspect.



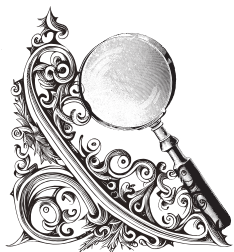


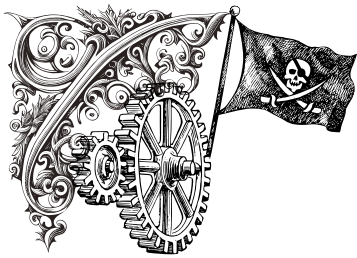
NECROPOLIS CEMETERY AD /CONNECT THE DOTS

Solution for connect the dots: "talk to graves"

Password: graves

A suspect is eliminated by this unlock.



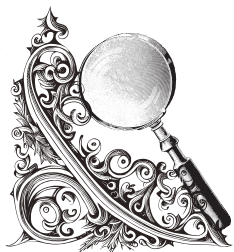


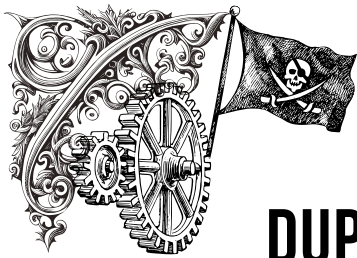
WITCH/SUBMARINE

Solution for submarine: "beg the witch"

Password: beg

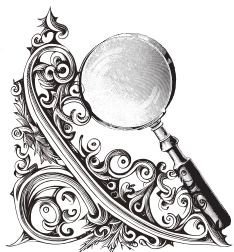
A suspect is eliminated in this unlock.

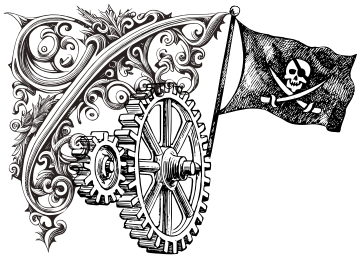




DUPIN/CAT BURGLAR STRIKES AGAIN

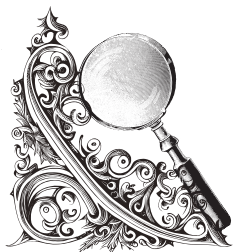
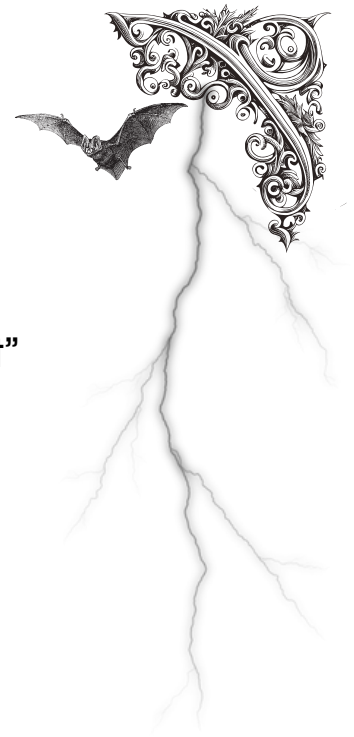
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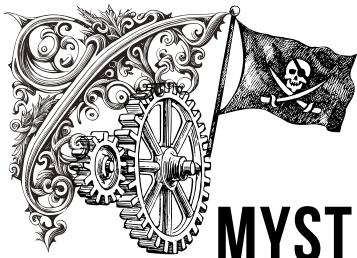




DUPIN/CLASSIFIEDS

Solution: "to find the real reason behind the death talk to Lovecraft"

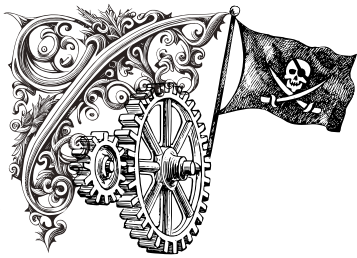




MYSTERY AUTHOR IN BOOK OF CREATORS

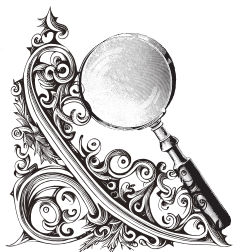
Password: lovecraft

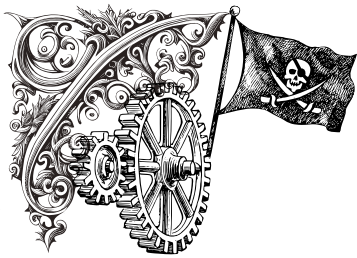




SHERLOCK HOLMES /FRANKENSTEIN ARTICLE

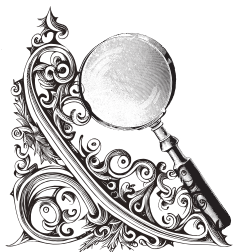
Password: itsalive

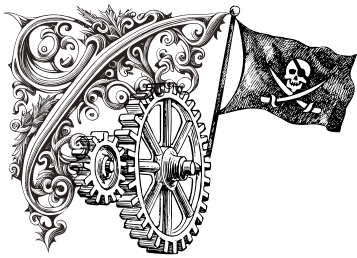




SEANCE AND CHANT

Solution: "The Piper Plays"





A MURDER IN STORYLAND

Password: nemopiper

