



A MURDER IN STORYLAND Q CONTENT LIST

Beginning Brief

Collectible Card

Sticker

The Mad Hatter

The Sheriff of Nottingham

The Oracle of Storyland - DO NOT OPEN UNTIL INSTRUCTED

Victor's Machine/Rows of Switches

Tea Party

Ask A Question Business Card

Dr. Frankenstein's Book Shelf

Evidence Bag (open at anytime):

Board Game (Note: this game can be replayed after the box is completed)

Pair of Dice

A Journey Through Storyland Rules

6 character cards (Captain Nemo, Long John Silver, Dr. Frankenstein, Dr. Henry Jekyll, Dracula, King Arthur)

6 Oz Cards (Scarecrow, Lion, Tin Man, Toto/Dog, Dorothy/Doll, Witch)

6 Moriarty Cards (Magnifying Glass, Poison, Footprints, Gun, Fingerprint, Lock/Key)

6 Artifact Cards (Holy Grail, Necronomicon, Magic Ring, Excalibur, Silver Slipper, Aladdin's Carpet)

6 Game Tokens (sword, chemistry/test tube, lightning bolt, gear, skull/crossbones, coffin)

Hall of Creators Envelope (Do Not Open Until Instructed):

The Hall of Creators Read Me First

Maze

The Storyland Gazette

Book of Creators - DO NOT OPEN UNTIL INSTRUCTED

Sherlock Holmes

C. Auguste Dupin

A Murder in Storyland

Solution - DO NOT OPEN UNTIL INSTRUCTED

